

On various applications of message passing on factor graphs

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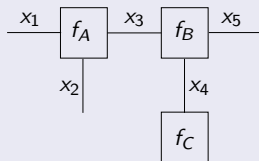
Two threads

- 1 **Particular** problem of carrier-phase synchronization in single-carrier communications systems.
- 2 **Message-passing algorithms** for various applications.

Forney-style factor graphs (FFGs)

- Factor graphs represent the factorization of a function.
- Example

$$f(x_1, x_2, x_3, x_4, x_5) = f_A(x_1, x_2, x_3)f_B(x_3, x_4, x_5)f_C(x_4).$$

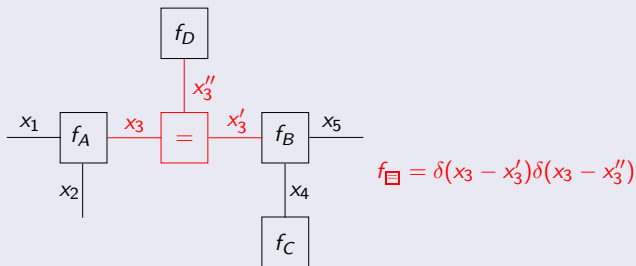


- Rules for drawing a factor graph
 - A node for every factor
 - An edge for every variable
 - Node g is connected to edge x iff variable x appears in factor g

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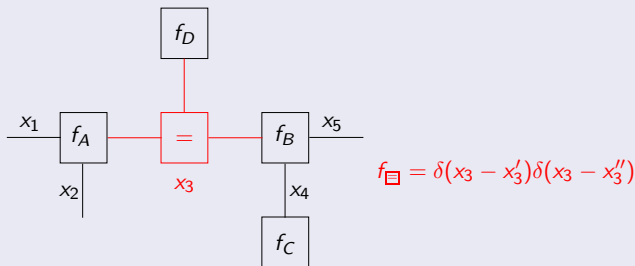


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Computing marginals

- **Given:** Discrete probability mass function

$$f(x_1, \dots, x_8) = (f_1(x_1)f_2(x_2)f_3(x_1, x_2, x_3, x_4)) \cdot (f_4(x_4, x_5, x_6)f_5(x_5)(f_6(x_6, x_7, x_8)f_7(x_7)))$$

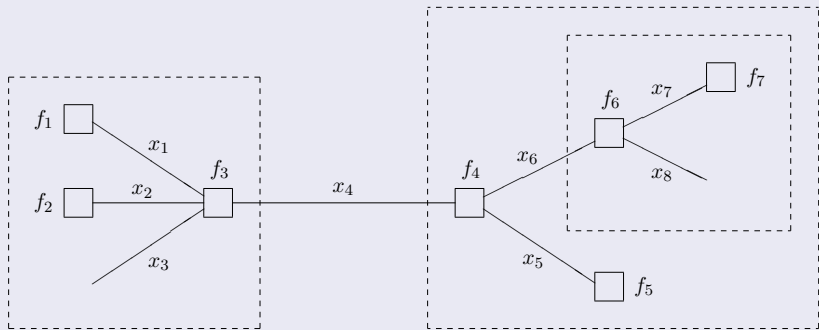
- **Wanted:** Marginal probability

$$p(x_4) = \sum_{x_1, x_2, x_3, x_5, x_6, x_7, x_8} f(x_1, \dots, x_8)$$

- This factorization can be represented by a **factor graph**.

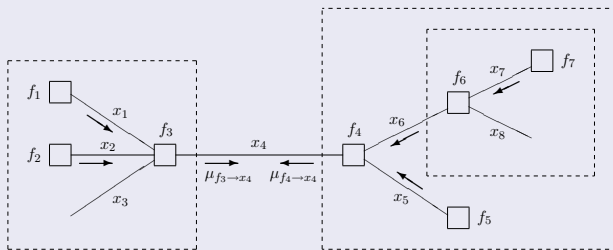
Computing marginals

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Computing marginals

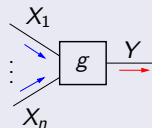
$$p(x_4) = \underbrace{\left(\sum_{x_1} \sum_{x_2} \sum_{x_3} f_3(x_1, x_2, x_3, x_4) f_1(x_1) f_2(x_2) \right)}_{\mu_{f_3 \rightarrow x_4}} \cdot \underbrace{\left(\sum_{x_5} \sum_{x_6} f_4(x_4, x_5, x_6) f_5(x_5) \right)}_{\mu_{f_4 \rightarrow x_4}} \cdot \underbrace{\left(\sum_{x_7} \sum_{x_8} f_6(x_6, x_7, x_8) f_7(x_7) \right)}_{\mu_{f_6 \rightarrow x_6}}$$



Sum-product algorithm (“belief propagation”)

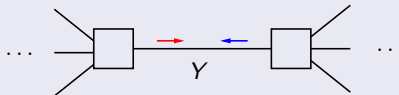
Sum-product rule

$$\mu(y) \propto \sum_{x_1, \dots, x_n} g(x_1, \dots, x_n, y) \cdot \mu(x_1) \dots \cdot \mu(x_n).$$



Marginal

$$p(y) \propto \mu_{\rightarrow}(y) \mu_{\leftarrow}(y)$$



Cyclic graphs

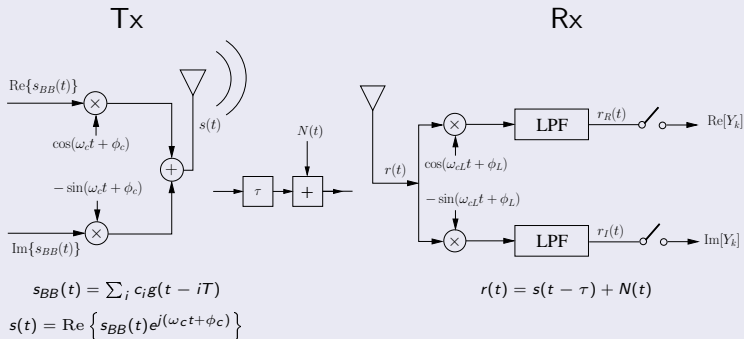
Still applicable, but **approximate** marginals; may not **converge**!

Two threads

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Single-Carrier Communications System

Block diagram



τ : channel delay

ω_c : carrier frequency

ϕ_c : carrier phase

T : symbol length

$g(t)$: pulse shape

c_i : data symbols

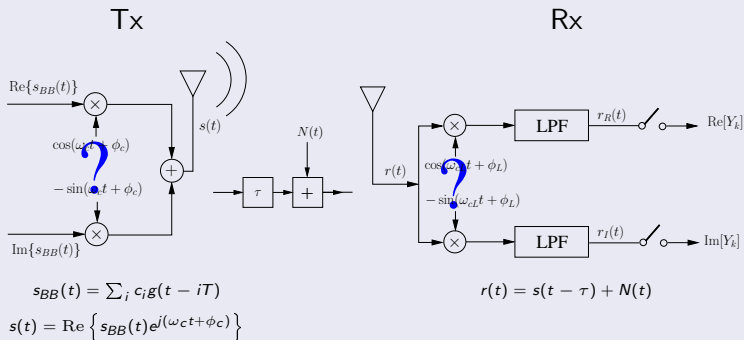
$s_{BB}(t)$: baseband signal

$s(t)$: passband signal

$N(t)$: AWGN

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Questions

Modeling

Which **physical mechanisms** are responsible for (phase) noise?
How can (phase) noise be **modeled**?

Algorithms

How can phase-estimation algorithms **systematically** be derived?

Performance limits

How well can the (noisy) carrier phase be **estimated**?
How much does the **information rate** decrease due to phase noise?

Contributions

Modeling

Which **physical mechanisms** are responsible for (phase) noise?
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Simple intuitive model for phase noise.

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As message passing on factor graph of the system a hand.

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Computation of Cramér-Rao bounds/information rates/capacities.

Channel model

Model for single-carrier system with slowly varying phase offset

$$Y_k = X_k e^{j\Theta_k} + W_k, \quad W_k \sim \mathcal{CN}_{0, \sigma_N^2}.$$

Constant-phase model

$$\Theta_k = \Theta \in [0, 2\pi).$$

Random-walk phase model

$$\Theta_k = (\Theta_{k-1} + N_k) \bmod 2\pi, \quad N_k \sim \mathcal{N}_{0, \sigma_N^2}.$$

σ_N^2 and σ_W^2 are assumed to be **known**.

The input symbols X_k are protected by an **error-correcting code**.

Contributions

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Algorithms for joint decoding and phase estimation

Estimation task

Given a block of **observations** $Y \triangleq (Y_1, Y_2, \dots, Y_N)$, infer:

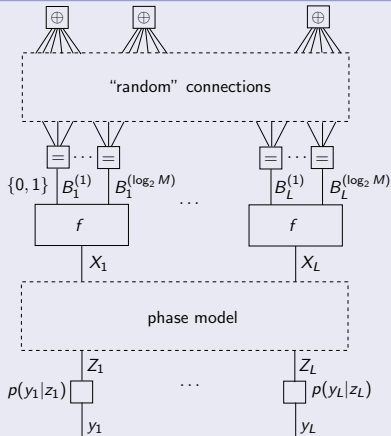
- the **coded symbols** $X \triangleq (X_1, X_2, \dots, X_N)$
- the **phase** $\Theta \triangleq (\Theta_1, \Theta_2, \dots, \Theta_N)$.

Derivation of message-passing estimation algorithms [Wiberg, 1996]

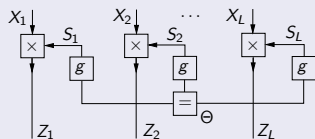
- 1 Draw factor graph of joint pdf $p(x, y, \theta)$.
- 2 Apply sum-product rule at each node.
- 3 If sum-product rule is **infeasible** at a certain node, then apply an **approximation** = choose appropriate **message types**.
- 4 Choose an update schedule.

Factor graphs

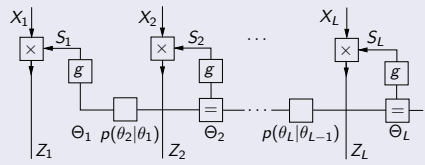
Factor graph of $p(x, y, \theta)$



Constant-phase model

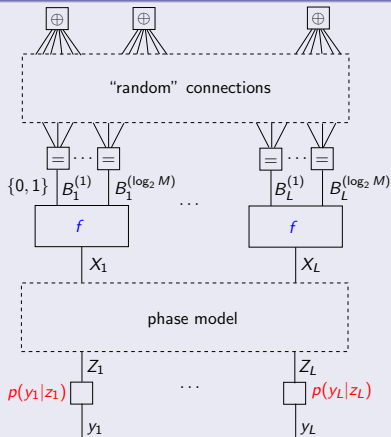


Random-walk phase model

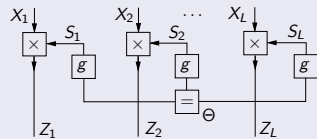


Factor graphs

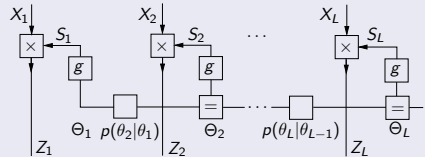
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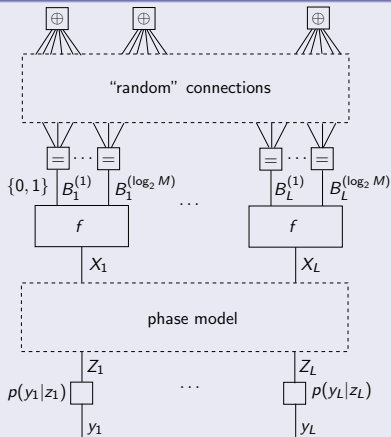


$$p(y_k|z_k) \triangleq (2\pi\sigma_N^2)^{-1} e^{-|y_k - z_k|^2 / 2\sigma_N^2}$$

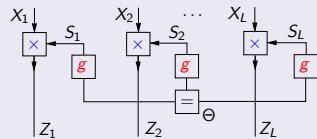
$$\delta_f(\cdot) \triangleq \delta \left[f \left(b_k^{(1)}, \dots, b_k^{(\log_2 M)} \right) - x_k \right]$$

Factor graphs

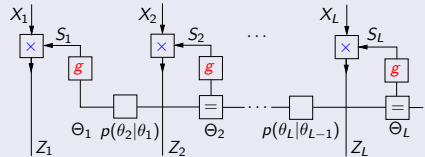
Factor graph of $p(x, y, \theta)$



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$$S_k \triangleq e^{j\theta_k}$$

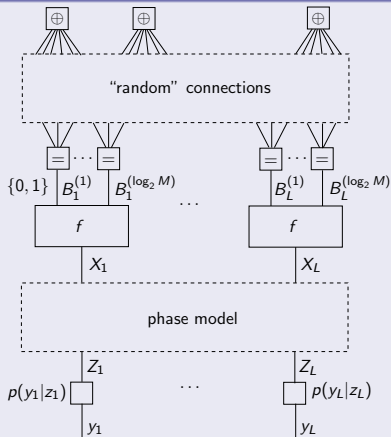
$$g(\theta_k, s_k) \triangleq \delta(s_k - e^{j\theta_k})$$

$$Z_k \triangleq X_k S_k$$

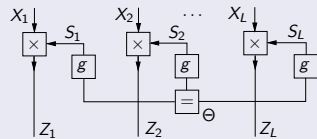
$$f_{\boxtimes}(x_k, s_k, z_k) \triangleq \delta(z_k - x_k s_k)$$

Factor graphs

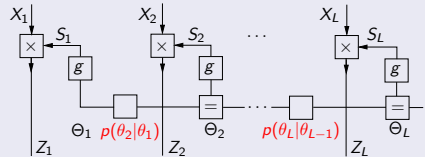
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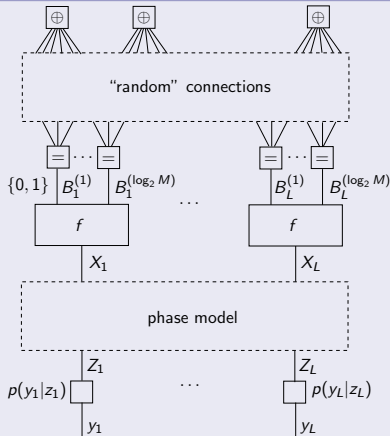
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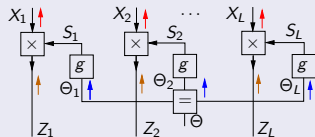
$$p(\theta_k | \theta_{k-1}) \triangleq (2\pi\sigma_W^2)^{-1/2} \sum_{n \in \mathbb{Z}} e^{-((\theta_k - \theta_{k-1}) + n2\pi)^2 / 2\sigma_W^2}$$

Sum-product rule

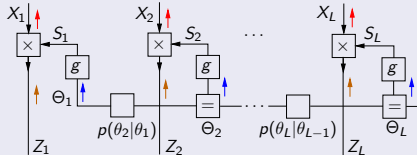
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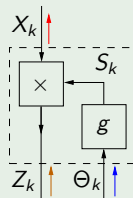


Sum-product rule

Example

Sum-product rule

$$\begin{aligned} \mu(x_k) &\propto \int_0^{2\pi} \int_{z_k} \delta(z_k - x_k e^{j\theta_k}) \mu(\theta_k) \mu(z_k) d\theta_k dz_k, \\ &\propto \int_0^{2\pi} \mu(\theta_k) \mu(x_k e^{j\theta_k}) d\theta_k, \\ &\propto \int_0^{2\pi} \mu(\theta_k) e^{-|x_k e^{j\theta_k} - y_k|^2 / 2\sigma_w^2} d\theta_k \end{aligned}$$



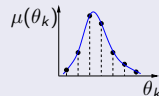
Intractable integral!

Message Types

$$\mu(x_k) \propto \int_0^{2\pi} \mu(\theta_k) e^{-|x_k e^{j\theta_k} - y_k|^2 / 2\sigma_W^2} d\theta_k$$

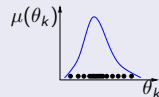
Numerical integration

$$\mu(x_k) \propto \sum_i \mu(\hat{\theta}_k^{(i)}) e^{-|x_k e^{j\hat{\theta}_k^{(i)}} - y_k|^2 / 2\sigma_W^2}$$



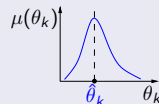
Particle method

$$\mu(x_k) \propto \sum_i e^{-|x_k e^{j\hat{\theta}_k^{(i)}} - y_k|^2 / 2\sigma_W^2}$$



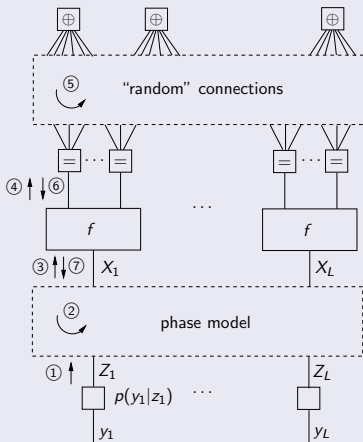
Decision based

$$\mu(x_k) \approx e^{-|x_k e^{j\hat{\theta}_k} - y_k|^2 / 2\sigma_W^2}$$

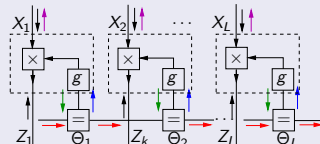


Scheduling

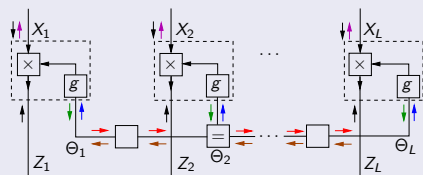
Factor graph of $p(x, y, \theta)$



Constant-phase model



Random-walk phase model



Unification

Particle methods

Importance Sampling, Markov-Chain Monte Carlo, Metropolis-Hastings Algorithm, Gibbs Sampling, Simulated Annealing, Particle Filtering

Decision based

Iterative Conditional Modes, Gradient Methods, Stochastic Approximation, Expectation maximization, SAGE, Gradient EM, Natural-Gradient Methods, Backpropagation Algorithm

Combinations

Monte-Carlo EM, Stochastic EM

Interpretation as message passing on factor graphs

Identified generic local message-update rules for each approach.

Joint work with Sascha Kori

Why we care . . .

Divide and conquer

Global estimation/detection problem accomplished by **simple local** computations. Complicated mathematical derivations avoided.

Disciplined approach

Deriving novel algorithms **systematically** by listing possible message update rules at each node in the graph.

Mish mash

Straightforward to **combine** several approaches, e.g., decision-based, particle-based etc., in one single algorithm.

Plug and play

Deriving novel algorithms by combining **tabulated** message update rules. Efficient use of earlier work.

Contributions

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How can (phase) noise be modeled?

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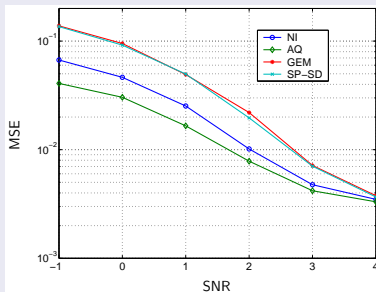
Cramér-Rao-type bounds

What?

Lower bounds on the mean-squared estimation error (MSE)

$$\text{e.g., } \text{MSE} = E_{Y|\theta} \left[(\theta - \hat{\theta}(Y))^2 \right].$$

Motivation



Assessment of **practical** estimators
e.g., phase-estimation algorithms

Cramér-Rao-type bounds

Three different types

- **Standard** Cramér-Rao bounds: parameters
- **Bayesian** Cramér-Rao bounds: random variables
- **Hybrid** Cramér-Rao bounds: parameters and random variables

Bayesian Cramér-Rao bound: scalar case

Theorem (Bayesian Cramér-Rao bound)

Let $p(x, y)$ be the joint pdf of $x \in \mathbb{R}$ and $y \triangleq (y_1, \dots, y_N)$.

If $p(x)$ is **zero** at boundary of its support, then for any **regular** $\hat{x}(y)$:

$$E_{XY} [(x - \hat{x}(y))^2] \geq J^{-1},$$

where the Bayesian information matrix J is defined as:

$$J \triangleq E_{XY} \left[\left(\frac{\partial}{\partial x} \log p(x, y) \right)^2 \right].$$

Properties

- **MAP-estimator** achieves bound as SNR or $N \rightarrow \infty$.
- BCRB holds for **any** regular $\hat{x}(y)$ as SNR or $N \rightarrow \infty$.

Bayesian Cramér-Rao bound: simple example

Example (Mean of a Gaussian random variable)

$Y = X + Z$ with $Z \sim \mathcal{N}(0, \sigma^2)$ with σ^2 **known** and $X \in \mathbb{R}$ **unknown**.

Estimate X from observations y_1, y_2, \dots, y_N with prior $p(X)$ for X .

$$p(x, y_1, y_2, \dots, y_N) = p(x) \prod_{k=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} e^{-(x-y_k)^2/2\sigma^2}.$$

$$\begin{aligned} \mathbf{J} &= -\mathbb{E}_{XY} \left[\frac{d^2}{dx^2} \log p(X, Y) \right] \\ &= \frac{N}{\sigma^2} - \mathbb{E}_X \left[\frac{d^2}{dx^2} \log p(X) \right]. \end{aligned}$$

$$\mathbb{E}_{XY} [(\hat{x}(X) - X)^2] \geq \mathbf{J}^{-1} = \left(\frac{N}{\sigma^2} - \mathbb{E}_X \left[\frac{d^2}{dx^2} \log p(X) \right] \right)^{-1}$$

If $p(x)$ is Gaussian, then BCRB = **minimum** achievable MSE!

Vector case

Bayesian Cramér-Rao bound for component X_k

Given: joint pdf $p(x, y)$ of $x \triangleq (x_1, \dots, x_M)$ and $y \triangleq (y_1, \dots, y_N)$.

Lower bound for the MSE $E_{X_k Y} [(X_k - \hat{x}_k(Y))^2]$?

From marginal

$$E_{X_k Y} [(X_k - \hat{x}_k(Y))^2] \geq J_k^{-1},$$

with $J_k \triangleq E_{X_k Y} \left[\left(\frac{\partial}{\partial x_k} \log p(x_k, y) \right)^2 \right]$.

From joint pdf

$$E_{X_k Y} [(X_k - \hat{x}_k(Y))^2] \geq [J^{-1}]_{kk},$$

with $J_{ij} \triangleq E_{XY} \left[\frac{\partial}{\partial x_i} \log p(x, y) \left(\frac{\partial}{\partial x_j} \log p(x, y) \right)^T \right]$.

BCRB from marginal is **tighter** than from joint pdf, but more difficult to compute.

Algorithms

From joint pdf

- J is often **sparse**.
- Only **diagonal** elements of inverse required.
- **Local** computation of “small” matrices (message passing).

From marginal

- J_k is usually **dense**.
- Key to J_k : $\frac{\partial}{\partial x_k} \log p(x_k, y) = E_{X_{\sim k} | X_k, Y} \left[\frac{\partial}{\partial x_k} \log p(X, Y) \right]$
- **Expectation** computed by sum-product algorithm (or “belief propagation” or “probability propagation”).

Algorithms

Overview

We propose efficient and simple message-passing algorithms:

- for computing standard, Bayesian, hybrid Cramér-Rao bounds
- following both strategies.

Two examples

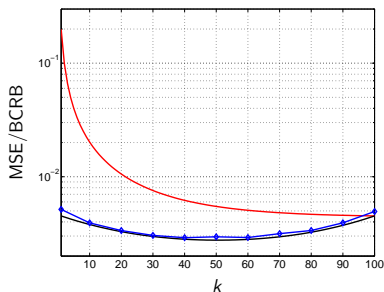
- 1 **Random-walk phase model**: Bayesian CRB from joint pdf
- 2 **AR model**: standard CRB from marginal.

Example 1: phase estimation; Bayesian CRB from joint pdf

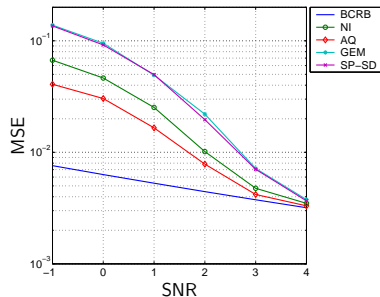
Infer $X = X_1, \dots, X_L$ and $\Theta = \Theta_1, \dots, \Theta_L$ from $Y = Y_1, \dots, Y_L$

Random-walk phase model with $\sigma_W^2 = 10^{-4} \text{rad}^2$ with $L = 100$

MSE/BCRB for Θ_k (SNR = 4dB)



Average MSE/BCRB



Example 2: AR model; standard CRB from marginal

Example (AR model)

Let X_1, X_2, \dots be a real random process defined by:

$$X_k = a_1 X_{k-1} + a_2 X_{k-2} + \dots + a_M X_{k-M} + U_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_U^2)$$

and let the process $Y = Y_1, Y_2, \dots$ be defined as:

$$Y_k = X_k + W_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_W^2).$$

Task

Estimate $a_1, \dots, a_M, \sigma_U^2, \sigma_W^2$, and X from observation Y .

Example 2: AR model; standard CRB from marginal

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$$X_k = a_1 X_{k-1} + a_2 X_{k-2} + \dots + a_M X_{k-M} + U_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_U^2)$$

and let the process $Y = Y_1, Y_2, \dots$ be defined as:

$$Y_k = X_k + W_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_W^2).$$

Task

Estimate $a_1, \dots, a_M, \sigma_U^2, \sigma_W^2$, and X from observation Y .

Observation

ML/MAP/MMSE-estimators are **infeasible!**

Neither can their MSE be determined \Rightarrow **lower bounds** on MMSE.

Standard Cramér-Rao bound

Theorem (Standard Cramér-Rao bound)

Let $p(y; \theta)$ be the pdf of $y \triangleq (y_1, \dots, y_N)$ parameterized by $\theta \triangleq (\theta_1, \dots, \theta_N)$. If $\hat{x}(y)$ is **regular** and **unbiased** estimator, then

$$E_{Y;\theta} \left[(\theta - \hat{\theta}(y))(\theta - \hat{\theta}(y))^T \right] \geq F^{-1}(\theta),$$

where the Fisher information matrix $F(\theta)$ is defined as

$$F(\theta) \triangleq E_{Y;\theta} \left[\nabla_{\theta} \log p(y; \theta) \nabla_{\theta}^T \log p(y; \theta) \right].$$

Properties

- **ML-estimator** achieves bound as SNR or $N \rightarrow \infty$.
- Standard CRB holds for **any** regular $\hat{\theta}(y)$ as SNR or $N \rightarrow \infty$.

Standard Cramér-Rao bound for the AR model

Example (AR model)

Let X_1, X_2, \dots be a real random process defined by:

$$X_k = a_1 X_{k-1} + a_2 X_{k-2} + \dots + a_M X_{k-M} + U_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_U^2)$$

and let the process $Y = Y_1, Y_2, \dots$ be defined as:

$$Y_k = X_k + W_k, \quad U_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_W^2).$$

Ingredients for the Cramér-Rao bound

$$\theta = (\mathbf{a}, \sigma_U^2, \sigma_W^2)$$

$$F(\theta) \triangleq \mathbf{E}_{Y;\theta} [\nabla_{\theta} \log p(Y; \theta) \nabla_{\theta}^T \log p(Y; \theta)]$$

$$p(y; \theta) \triangleq \int_x p(x, y; \theta)$$

$$\nabla_{\theta} \log p(y; \theta) = \mathbf{E}_{X|y,\theta} [\nabla_{\theta} \log p(X, y; \theta)].$$

Expectations $\nabla_{\theta} \log p(y; \theta) = E_{X|\theta y} [\nabla_{\theta} \log p(X, y; \theta)]$

$$p(x, y | \mathbf{a}, \sigma_W^2, \sigma_U^2) = \prod_k \underbrace{\mathcal{N}\left(x_k - \sum_{n=1}^M a_n x_{k-n} \mid 0, \sigma_U^2\right)}_{f_1(x_k, \dots, x_{k-M}, \mathbf{a}, \sigma_U^2)} \underbrace{\mathcal{N}(y_k - x_k \mid 0, \sigma_W^2)}_{f_2(x_k, \sigma_W^2, y_k)}.$$

As a consequence:

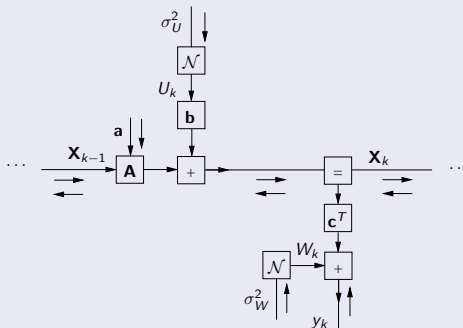
$$\begin{aligned} \nabla_{\theta} \log p(x, y | \mathbf{a}, \sigma_W^2, \sigma_U^2) &= \sum_k \nabla_{\theta} \log f_1(x_k, \dots, x_{k-M}, \mathbf{a}, \sigma_U^2) \\ &\quad + \sum_k \nabla_{\theta} \log f_2(x_k, \sigma_W^2, y_k). \end{aligned}$$

Expectations $\nabla_{\theta} \log p(y; \theta) = E_{X|y} [\nabla_{\theta} \log p(X, y; \theta)]$ (2)

$$\begin{aligned}
 & E_{X|a, \sigma_W^2, \sigma_U^2, Y} [\nabla_{a_i} \log f_1(X_k, \dots, X_{k-M}, \mathbf{a}, \sigma_U^2)] \\
 &= \frac{1}{\sigma_U^2} (E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_{k-i} X_k] - \sum_{\ell=1}^M a_{\ell} E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_{k-i} X_{k-\ell}]) \\
 & E_{X|a, \sigma_W^2, \sigma_U^2, Y} [\nabla_{\sigma_U^2} \log f_1(X_k, \dots, X_{k-M}, \mathbf{a}, \sigma_U^2)] \\
 &= -\frac{1}{2\sigma_U^2} + \frac{1}{2\sigma_U^4} (E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_k^2] - 2 \sum_{\ell=1}^M a_{\ell} E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_k X_{k-\ell}] \\
 & \quad + \sum_{\ell=1}^M \sum_{m=1}^M a_{\ell} a_m E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_{k-\ell} X_{k-m}]) \\
 & E_{X|a, \sigma_W^2, \sigma_U^2, Y} [\nabla_{\sigma_W^2} \log f_2(X_k, \sigma_W^2, y_k)] \\
 &= -\frac{1}{2\sigma_W^2} + \frac{1}{2\sigma_W^4} (y_k^2 - 2y_k E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_k] + E_{X|a, \sigma_W^2, \sigma_U^2, Y} [X_k^2]).
 \end{aligned}$$

Expectations $\nabla_{\theta} \log p(y; \theta) = E_{X|y} [\nabla_{\theta} \log p(X, y; \theta)]$ (3)

Computation of means/variances/correlations



$E_{X|a, \sigma_W^2, \sigma_U^2} Y$ computed by forward/backward **Kalman recursions**.

(= sum-product rule with **Gaussian** messages)

Computing the Fisher information matrix of AR model

- 1 Generate a list of samples $\{\hat{y}^{(j)}\}_{j=1}^N$ from $p(y|\theta)$.
- 2 For $j = 1, \dots, N$:
 - Forward and backward Kalman recursion with $y = \hat{y}^{(j)}$.
 - Evaluate the expression:

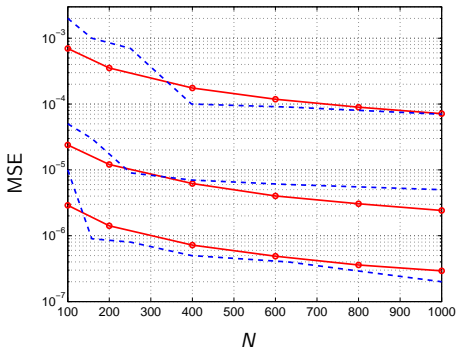
$$E_{X|\theta, \hat{y}^{(j)}} \left[\nabla_{\theta} \log p(X, \hat{y}^{(j)}; \theta) \right].$$

- 3 Compute the estimate $\hat{\mathbf{F}}(\theta)$ for $\mathbf{F}(\theta)$:

$$\hat{\mathbf{F}}(\theta) \triangleq \frac{1}{N} \sum_{j=1}^N \left[E_{X|\theta, \hat{y}^{(j)}} \left[\nabla_{\theta} \log p(X, \hat{y}^{(j)}; \theta) \right] E_{X|\theta, \hat{y}^{(j)}}^T \left[\nabla_{\theta} \log p(X, \hat{y}^{(j)}; \theta) \right] \right].$$

Results

Results for σ_W^2 ($\sigma_U^2 = 0.1$; $\sigma_W^2 = 0.001, 0.01, 0.1$)



Estimation algorithm by Sascha Korl.

Summary: Cramér-Rao-type bounds

What?

Lower bounds on the mean-squared estimation error (MSE)

Three different types

- **Standard** Cramér-Rao bounds: parameters
- **Bayesian** Cramér-Rao bounds: random variables
- **Hybrid** Cramér-Rao bounds: parameters and random variables.

Two strategies

Inverse of information matrix of **joint pdf** or **marginal**.

Algorithms

We propose message-passing algorithms for computing the **three types** of CRBs following **both strategies**.

Other applications

- Other types of **bounds**, e.g., Weiss-Weinstein (discrete variables), Bhattacharyya, etc.
- Information geometry: **natural-gradient-based** algorithms
- Machine learning: computation of **Fisher kernels**.

Contributions

Modeling

Which physical mechanisms are responsible for (phase) noise?
How can (phase) noise be modeled?

Simple intuitive model for phase noise.

Algorithms

How can phase-estimation algorithms systematically be derived?

As message passing on factor graph of the system a hand.

Performance limits

How well can the (noisy) carrier phase be estimated?
How much does the information rate decrease due to phase noise?

Computation of Cramér-Rao bounds/information rates/capacities.

Information rate: introduction

Objective

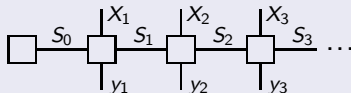
Information rate $I(X; Y) \triangleq \lim_{n \rightarrow \infty} \frac{1}{n} I(X_1, \dots, X_n; Y_1, \dots, Y_n)$ between input process $X = (X_1, X_2, \dots)$ and output process $Y = (Y_1, Y_2, \dots)$ of **time-invariant** discrete-time channel with **memory**.

State-space representation

An ergodic stochastic process $S = (S_0, S_1, S_2, \dots)$ such that

$$p(x^n, y^n, s_0^n) = p(s_0) \prod_{k=1}^n p(x_k, y_k, s_k | s_{k-1})$$

for all $n > 0$ and with $p(x_k, y_k, s_k | s_{k-1})$ not depending on k .



Basic principle

Reminder

$$I(X; Y) = h(Y) - h(Y|X).$$

Shannon-McMillan-Breiman theorem

- $-\frac{1}{n} \log p(X^n) \rightarrow H(X)$ w.p.1
- $-\frac{1}{n} \log p(Y^n) \rightarrow h(Y)$ w.p.1
- $-\frac{1}{n} \log p(X^n, Y^n) \rightarrow H(X) + h(Y|X)$ w.p.1.

Notation: $X^n \triangleq (X_1, \dots, X_n)$ and $Y^n \triangleq (Y_1, \dots, Y_n)$

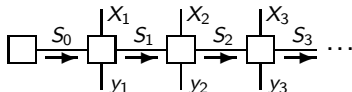
Algorithm

- 1 Sample two “very long” sequences x^n and y^n .
- 2 Compute $\log p(x^n)$, $\log p(y^n)$, and $\log p(x^n, y^n)$.
- 3 $\hat{I}(X; Y) \triangleq \frac{1}{n} \log p(x^n, y^n) - \frac{1}{n} \log p(x^n) - \frac{1}{n} \log p(y^n)$.

[Arnold et al., Pfister et al., Sharma et al.]

Basic principle

Compute $\log p(x^n)$, $\log p(y^n)$, and $\log p(x^n, y^n)$.



Discrete input space \mathcal{X} and state-space \mathcal{S} [e.g., Arnold et al.]

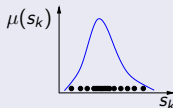
Forward sum-product sweep = forward BCJR-recursion

Continuous input space \mathcal{X} and state-space \mathcal{S}

Forward sum-product sweep by **particle filtering**.

Expression $p(x_k, s_k | s_{k-1})$ not required!

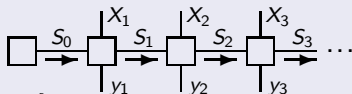
E.g., stochastic differential/difference equation.



Forward sum-product sweep

Computation of $p(y^n) \triangleq \int_{x^n} \int_{s_0^n} p(x^n, y^n, s_0^n)$.

Recursion



$$\begin{aligned} \mu_k(s_k) &= \int_{x_k} \int_{s_{k-1}} \mu_{k-1}(s_{k-1}) p(x_k, y_k, s_k | s_{k-1}) dx_k ds_{k-1} \\ &= \int_{x^k} \int_{s_0^{k-1}} p(x^k, y^k, s^k) dx^k ds_0^{k-1} \end{aligned}$$

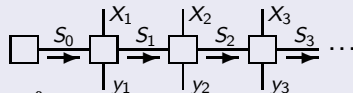
Marginal computed from message

$$p(y^n) = \int_{s_n} \mu_n(s_n).$$

Forward sum-product sweep

Computation of $p(y^n) \triangleq \int_{x^n} \int_{s_0^n} p(x^n, y^n, s_0^n)$.

Recursion with **normalization**



$$\mu_k(s_k) = \lambda_k \int_{x_k} \int_{s_{k-1}} \mu_{k-1}(s_{k-1}) p(x_k, y_k, s_k | s_{k-1}) dx_k ds_{k-1}.$$

$$\int_{s_k} \mu_k(s_k) = 1 \text{ for all } k.$$

Marginal computed from **normalization factors**

$$\frac{1}{n} \sum_{k=1}^n \log \lambda_k = -\frac{1}{n} \log p(y^n).$$

Computation of normalization factors

Discrete input space \mathcal{X} and state-space \mathcal{S}

Forward sum-product recursion = forward BCJR recursion

$$\lambda_k^{-1} = \sum_{s_k} \sum_{x_k} \sum_{s_{k-1}} \mu_{k-1}(s_{k-1}) p(x_k, s_k | s_{k-1}) p(y_k | x_k, s_k, s_{k-1}).$$

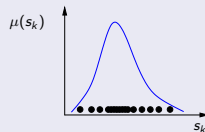
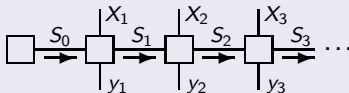
Continuous input space \mathcal{X} and state-space \mathcal{S}

Forward sum-product recursion = particle filtering

$$\begin{aligned} \lambda_k^{-1} &= \int_{s_k} \int_{x_k} \int_{s_{k-1}} \mu_{k-1}(s_{k-1}) p(x_k, s_k | s_{k-1}) p(y_k | x_k, s_k, s_{k-1}) ds_k dx_k ds_{k-1} \\ &= \mathbf{E}_{s_{k-1}, s_k, x_k} [p(y_k | x_k, s_k, s_{k-1})] \\ &\approx \frac{1}{N} \sum_{\ell=1}^N p_{Y_k | X_k, S_k, S_{k-1}}(y_k | \hat{x}_{k,\ell}, \hat{s}_{k,\ell}, \hat{s}_{k-1,\ell}). \end{aligned}$$

Particle method

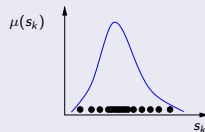
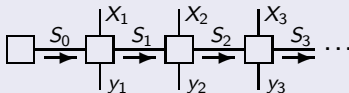
Algorithm



- 1 Begin with **list** $\{\hat{s}_{k-1,\ell}\}_{\ell=1}^N$ that represents μ_{k-1} .
- 2 Extend each particle $\hat{s}_{k-1,\ell}$ to three-tuple $(\hat{s}_{k-1,\ell}, \hat{x}_{k,\ell}, \hat{s}_{k,\ell})$ by **sampling** from $p(x_k, s_k | \hat{s}_{k-1,\ell})$.
- 3 Compute an estimate of λ_k .
- 4 **Resampling**: draw N samples from list $\{(\hat{s}_{k-1,\ell}, \hat{x}_{k,\ell}, \hat{s}_{k,\ell})\}_{\ell=1}^N$ by choosing each three-tuple with probability proportional to $p_{Y_k | X_k, S_k, S_{k-1}}(y_k | \hat{x}_{k,\ell}, \hat{s}_{k,\ell}, \hat{s}_{k-1,\ell})$.
- 5 Drop $\hat{s}_{k-1,\ell}$ and $\hat{x}_{k,\ell}$ of each new three-tuple and obtain the new list $\{\hat{s}_{k,\ell}\}_{\ell=1}^N$.

Particle method

Algorithm



- 1 Begin with list $\{\hat{s}_{k-1,l}\}_{l=1}^N$ that represents μ_{k-1} .
- 2 Extend each particle $\hat{s}_{k-1,l}$ to three-tuple $(\hat{s}_{k-1,l}, \hat{x}_{k,l}, \hat{s}_{k,l})$ by **sampling** from $p(x_k, s_k | \hat{s}_{k-1,l})$.
- 3 Compute an estimate of λ_k .
- 4 Resampling: draw N samples from list $\{(\hat{s}_{k-1,l}, \hat{x}_{k,l}, \hat{s}_{k,l})\}_{l=1}^N$ by choosing each three-tuple with probability proportional to $p_{Y_k|X_k, S_k, S_{k-1}}(y_k | \hat{x}_{k,l}, \hat{s}_{k,l}, \hat{s}_{k-1,l})$.
- 5 Drop $\hat{s}_{k-1,l}$ and $\hat{x}_{k,l}$ of each new three-tuple and obtain the new list $\{\hat{s}_{k,l}\}_{l=1}^N$.

Observation

Sampling from $p(x_k, s_k | \hat{s}_{k-1, \ell})$

Closed-form expression for $p(x_k, s_k | \hat{s}_{k-1, \ell})$ not required!

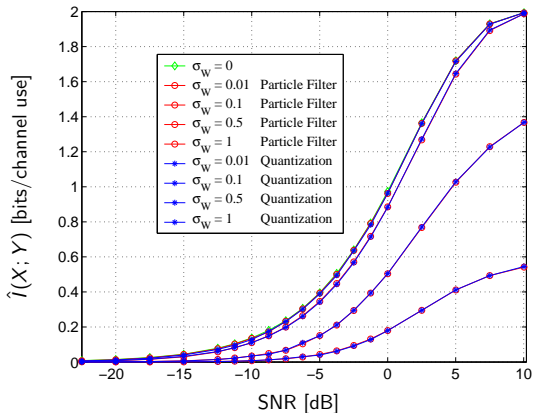
State transitions may be modeled by

- Stochastic finite difference equations
- Stochastic ordinary differential equations
- Stochastic partial differential equations.

Allows detailed **physical modeling** of communications channel
e.g., optical fibers, wave guides, hard drives etc.

Numerical results

Random-walk phase model with i.u.d. 4-PSK input symbols X



Contributions

Modeling

Which physical mechanisms are responsible for (phase) noise?
How can (phase) noise be modeled?

Simple intuitive model for phase noise.

Algorithms

How can phase-estimation algorithms systematically be derived?

As message passing on factor graph of the system a hand.

Performance limits

How well can the (noisy) carrier phase be estimated?
How much does the information rate decrease due to phase noise?

Computation of Cramér-Rao bounds/information rates/capacities.

Capacity of continuous memoryless channel

Definition

Given: memoryless channel with law $p(y|x)$

$$C(X; Y) \triangleq \sup_{p(x)} \int_x \int_y p(x)p(y|x) \log \frac{p(y|x)}{p(y)} dx dy \triangleq \sup_{p(x)} I(X; Y)$$

Discrete input alphabet \mathcal{X}

Blahut-Arimoto algorithm.

Continuous input alphabet \mathcal{X}

Particle-based approach: $p(x) \approx \{(\hat{x}_1, w_1), (\hat{x}_2, w_2), \dots, (\hat{x}_N, w_N)\}$.

Method for channels with memory currently in development.

Bhahut-Arimoto algorithm

1 **START** with some $p^{(0)}(x)$.

2 **ITERATE**

$$p^{(k)}(x) = \frac{1}{Z^{(k)}} p^{(k-1)}(x) \exp \left(D \left(p(y|x) \| p^{(k-1)}(y) \right) \right)$$

$$p^{(k)}(y) \triangleq \int_{x \in \mathcal{X}} p^{(k)}(x) p(y|x) dx.$$

$$Z^{(k)} \triangleq \int_{x \in \mathcal{X}} p^{(k-1)}(x) \exp \left(D \left(p(y|x) \| p^{(k-1)}(y) \right) \right) dx.$$

UNTIL

$$\max_{x \in \mathcal{X}} D \left(p(y|x) \| p^{(n)}(y) \right) - I^{(n)} < \varepsilon$$

$$I^{(n)} \triangleq \int_{x \in \mathcal{X}} p^{(n)}(x) D \left(p(y|x) \| p^{(n)}(y) \right) dx.$$

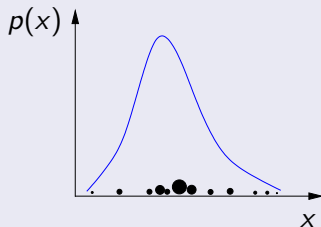
Continuous channels

Blahut-Arimoto algorithm and continuous channels

- Blahut-Arimoto algorithms only **practical** for **discrete** channels.
- **Continuous** channels

$$p(x) = \mathcal{L} \triangleq \{(\hat{x}_1, w_1), (\hat{x}_2, w_2), \dots, (\hat{x}_N, w_N)\}$$

with $\hat{x}_k \in \mathcal{X}$ and $0 \leq w_k \leq 1$.



Algorithm

Non-convex finite-dimensional optimization problem

$$\mathcal{L}^* \triangleq \underset{\hat{x}, w}{\operatorname{argmax}} I(\hat{x}, w)$$

Solved by alternating maximization

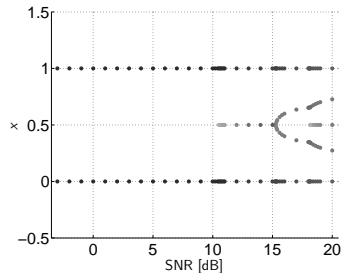
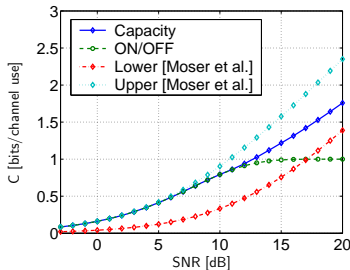
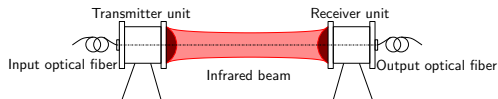
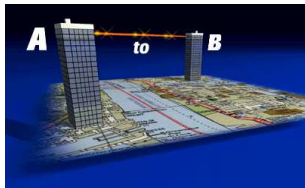
$$w^{(k)} \triangleq \underset{w}{\operatorname{argmax}} I(\hat{x}^{(k-1)}, w) \quad (\text{Blahut-Arimoto})$$

$$\hat{x}^{(k)} \triangleq \underset{\hat{x}}{\operatorname{argmax}} I(\hat{x}, w^{(k)}) \quad (\text{gradient method})$$

Method for channels with memory currently in development.

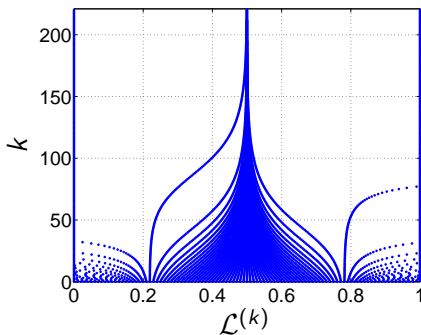
Results: Gaussian channel

$$Y_k = X_k + N_k \text{ with } N_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, \sigma_N^2) \text{ and } \Pr[0 \leq X_k \leq 1] = 1$$



Evolution of the mass points

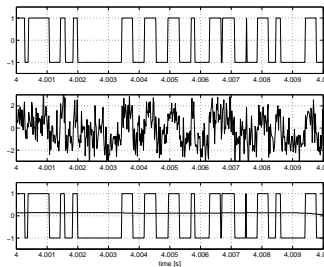
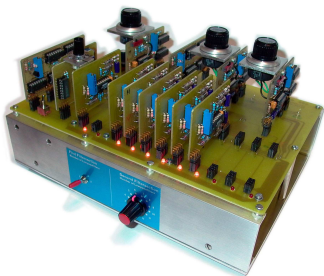
SNR = 13dB



Analog circuit for PN-synchronization

Objective

Analog circuit that locks unto **pseudo-random sequences** (GPS, UWB, CDMA).



SNR = 0dB

Joint work with M. Frey, N. Gershenfeld, T. Koch, P. Merkli, B. Vigoda.

Analog circuit for PN-synchronization

Objective

Analog circuit that locks unto **pseudo-random sequences** (GPS, UWB, CDMA).

Method

Discrete-time **message-passing algorithm** for synchronization to LFSR-sequences converted into continuous-time.

Practical result

Practical circuit built and tested: it works!

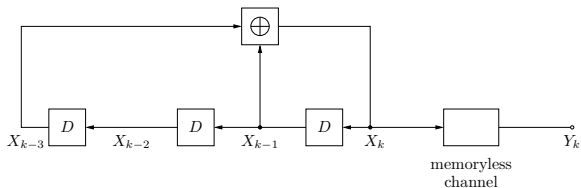
Theoretical result

Connection between entrainment and ideas from estimation theory (“message passing”).

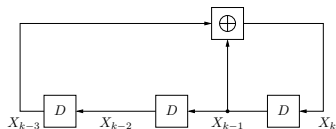
Joint work with M. Frey, N. Gershenfeld, T. Koch, P. Merkli, B. Vigoda.

Discrete-time synchronization task

Based on the **noisy observation** Y of the LFSR-sequence X , **infer** the actual **state** of the source.

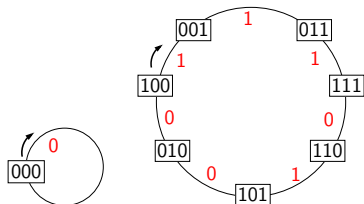


Discrete-time synchronization task

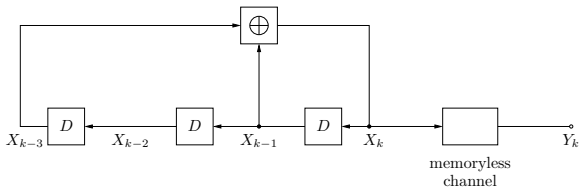


$$X = [\dots, X_{k-1}, X_k, X_{k+1}, \dots] \text{ with } X_k = X_{k-1} \oplus X_{k-3}$$

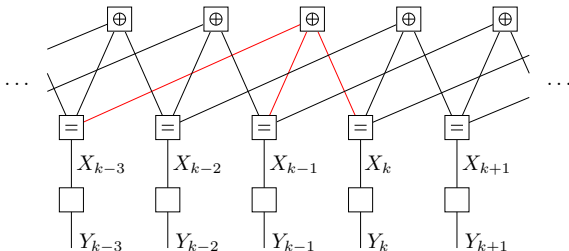
State diagram



Discrete-time synchronization task





$$X = [\dots, X_{k-1}, X_k, X_{k+1}, \dots] \text{ with } X_k = X_{k-1} \oplus X_{k-3}$$

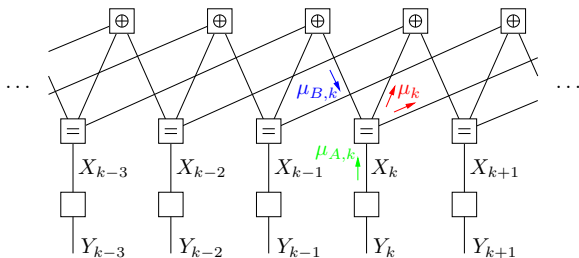


Reminder: SP for EQU and XOR-node

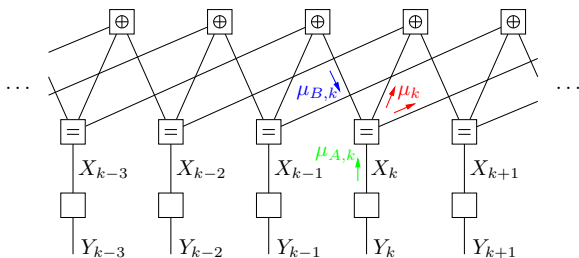
$$L \triangleq \log \frac{\mu(0)}{\mu(1)} \quad \Delta = \frac{\mu(0) - \mu(1)}{\mu(0) + \mu(1)}$$

 <p>$\delta[x - y]\delta[x - z]$</p>	$\begin{pmatrix} \mu_Z(0) \\ \mu_Z(1) \end{pmatrix} = \begin{pmatrix} \mu_X(0)\mu_Y(0) \\ \mu_X(0)\mu_X(1) \end{pmatrix}$ $L_Z = L_X + L_Y$ $\Delta_Z = \frac{\Delta_X + \Delta_Y}{1 + \Delta_X \Delta_Y}$
 <p>$\delta[x \oplus y \oplus z]$</p>	$\begin{pmatrix} \mu_Z(0) \\ \mu_Z(1) \end{pmatrix} = \begin{pmatrix} \mu_X(0)\mu_Y(0) + \mu_X(1)\mu_Y(1) \\ \mu_X(0)\mu_X(1) + \mu_X(1)\mu_X(0) \end{pmatrix}$ $\tanh(L_Z/2) = \tanh(L_X/2) \cdot \tanh(L_Y/2)$ $\Delta_Z = \Delta_X \Delta_Y$

Forward-only message passing on the factor graph

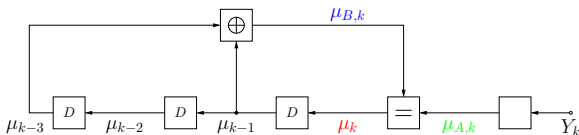


Forward-only message passing on the factor graph



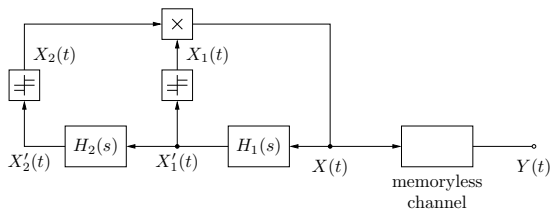
Interpretation:

Filtering of the sequence Y with a **soft** version of the LFSR.



Reminder: SP for EQU and XOR-node

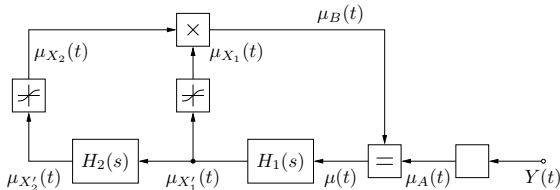
Signal Source



- Delay elements replaced by **linear filters**.
- Output of the filters $X_1'(t)$ and $X_2'(t) \in \mathbb{R}$.
- Introduction of **threshold functions** ($X_1(t), X_2(t)$ and $X(t) \in \{-1, +1\}$).
- **Multiplication** corresponds to **addition modulo 2**.

From Discrete-Time to Continuous-Time

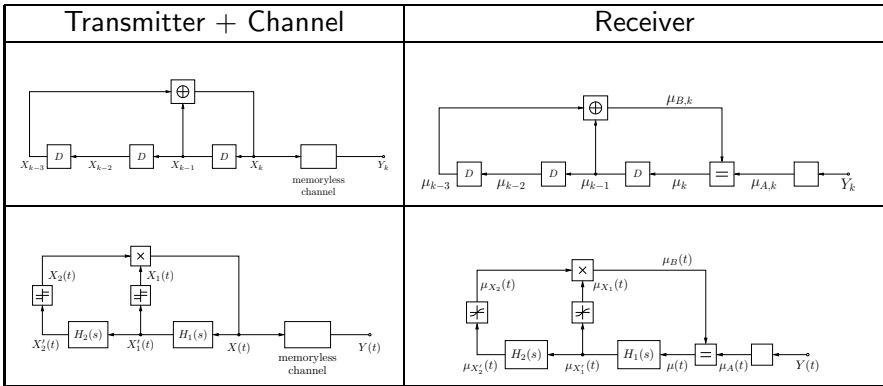
Synchronizing Circuit



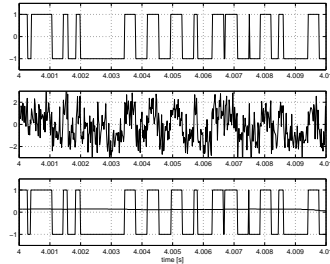
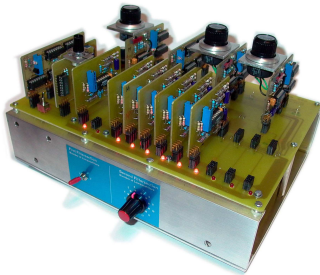
A **soft version** of the signal source.

From Discrete-Time to Continuous-Time (2)

Overview



Results



SNR = 0dB

*Photograph and measurements by M. Frey and P. Merkli.
Hardware built by T. Schaerer.*

Summary

- Framework for deriving inference algorithms:
 - Factor graph = graphical representation of system
 - Algorithm = updating messages on factor graph.
- Message-passing algorithms for computing:
 - information rates
 - channel capacities
 - Cramér-Rao-type bounds.
- Analog circuit for PN-synchronization
= message-passing algorithm as dynamical system.

Outlook

- Lower bounds on the MSE for **discrete** variables.
- Extension of the particle-based BA-algorithm to continuous channels with **memory/feedback/side information**.
- Analog electronic circuits for **estimation**.
- Novel **applications** of message-passing methods
 - Information geometry
 - Kernel methods.

On various applications of message passing on factor graphs

Justin Dauwels

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Signal and Information Processing Laboratory
ETH Zurich

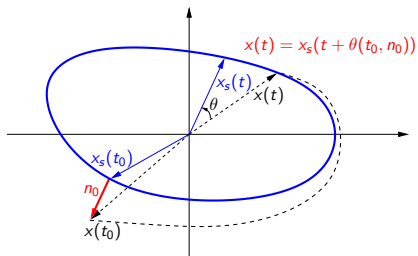
December 13



Phase Noise in Free-Running Clocks

Perturbed autonomous system

$$\frac{dx}{dt} = f(x) + N(t), \quad x \in \mathbb{R}^n, \quad N(t) \text{ is "noise".}$$



Phase offset due to "small" perturbation at $t = t_0$

$$\theta(t_0, n_0) \approx \gamma(x_s(t_0)) \cdot n_0.$$

Phase Noise in Free-Running Oscillator

Continuous-time phase-noise model

$$\Theta(t) = \left[\int_{-\infty}^t \gamma(t' + \Theta(t')) \cdot N(t') dt' \right] \bmod 2\pi.$$

Discrete-time phase-noise model

$$\Theta_k = (\Theta_{k-1} + N_k) \bmod 2\pi, \quad \Theta_k \triangleq \Theta(kT_s)$$

with

$$N_k \triangleq \int_{(k-1)T_s}^{kT_s} \gamma(t' + \Theta(t')) N(t') dt'.$$

Discrete-time phase-noise model: **white-noise sources**

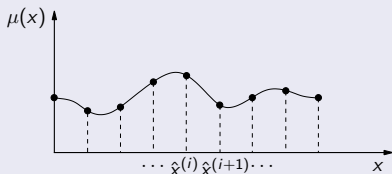
$$\Theta_k = (\Theta_{k-1} + N_k) \bmod 2\pi, \quad N_k \sim \mathcal{N}_{0, \sigma_N^2}.$$

Numerical integration

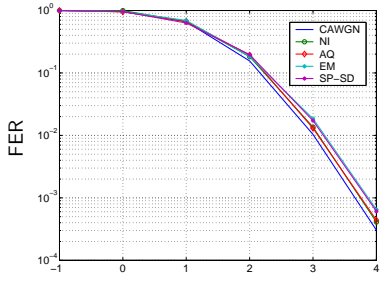
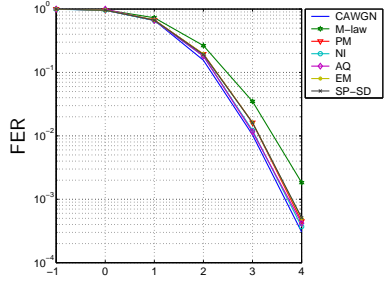
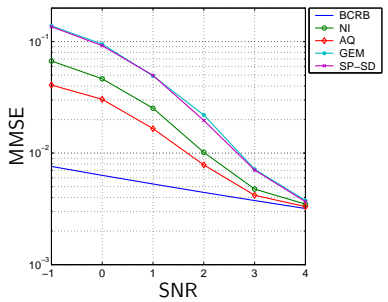
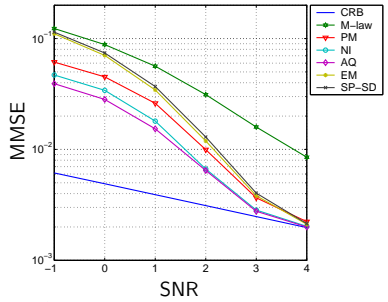
Integral-product rule evaluated by numerical integration

$$\mu_{f \rightarrow Y}(y) \propto \sum_{i_1, \dots, i_N} f(y, \hat{x}_1^{(i_1)}, \dots, \hat{x}_N^{(i_N)}) \cdot \mu_{X_1 \rightarrow f}(\hat{x}_1^{(i_1)}) \cdots \mu_{X_N \rightarrow f}(\hat{x}_N^{(i_N)}),$$

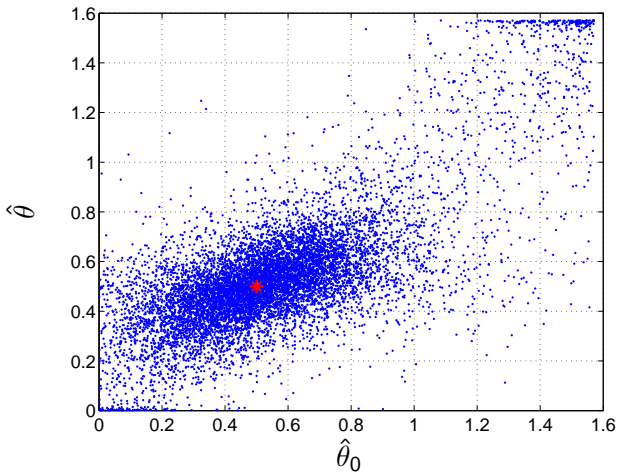
where $\hat{x}_k^{(i_k)}$ is the i_k -th quantization level of X_k .



Phase estimation: results



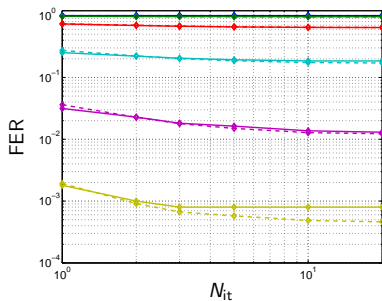
EM: initial estimate vs. final estimate



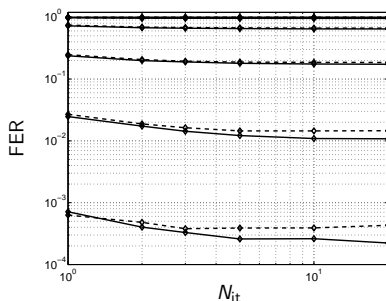
Convergence

Random-walk phase model

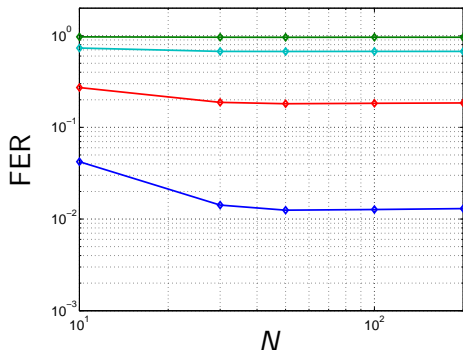
EM



Quantization



FER as a function of number of quantization levels



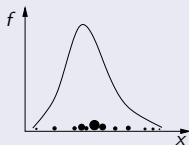
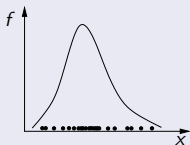
(SNR = 0dB, 1dB, 2dB, and 3dB)

Particle methods

Integral-product rule evaluated by particle methods

$$\mu_{f \rightarrow Y}(y) \propto \sum_{i_1, \dots, i_N} f(y, \hat{x}_1^{(i_1)}, \dots, \hat{x}_N^{(i_N)}) \cdot w_1^{(i_1)} \dots w_N^{(i_N)},$$

where $\hat{x}_k^{(i_k)}$ is the i_k -th particle of the particle list that represents $\mu_{X_k \rightarrow f}$, and $w_k^{(i_k)}$ is the weight of that particle.



Gibbs sampling

Algorithm

- 1 Choose an initial value $(\hat{x}_1, \hat{x}_2, \dots, \hat{x}_N)$.
- 2 Choose an index k .
- 3 Draw a sample \hat{x}_k from

$$f(x_k) \triangleq \frac{f(\hat{x}_1, \dots, \hat{x}_{k-1}, x_k, \hat{x}_{k+1}, \dots, \hat{x}_N)}{\sum_{x_k} f(\hat{x}_1, \dots, \hat{x}_{k-1}, x_k, \hat{x}_{k+1}, \dots, \hat{x}_N)}.$$

- 4 Iterate 2–3 a “large” number of times.

Importance sampling

Suppose we wish to compute:

$$E_f[g] \triangleq \int_x f(x)g(x), \quad (1)$$

but naive computation is intractable.

Generate a list samples $\{\hat{x}^{(i)}\}_{i=1}^N$ from f and evaluate (1) as

$$E_f[g] \triangleq \frac{1}{N} \sum_{i=1}^N g(\hat{x}^{(i)}). \quad (2)$$

Suppose that sampling from f is “hard”, hence (2) is **infeasible**.

Draw samples $\{\hat{x}^{(i)}\}_{i=1}^N$ from a **different** function h
with $\text{supp}(f) \subseteq \text{supp}(h)$, compute (1) as

$$E_f[g] \triangleq \frac{1}{N} \sum_{i=1}^N w^{(i)} g(\hat{x}^{(i)}) \quad \text{with} \quad w^{(i)} \triangleq \frac{f(\hat{x}^{(i)})}{h(\hat{x}^{(i)})}. \quad (3)$$

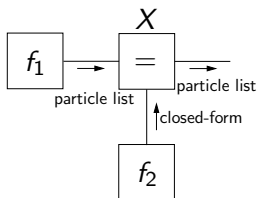
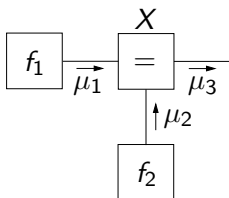
Importance sampling (2)

Suppose

$$f(x) \triangleq f_1(x)f_2(x).$$

Draw samples $\{\hat{x}^{(i)}\}_{i=1}^N$ from f_1 and weight those samples by the function f_2 :

$$w^{(i)} \triangleq f_2(\hat{x}^{(i)}).$$

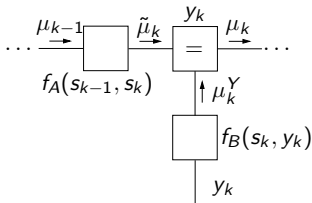


Particle filtering

Particle filtering (or “sequential Monte-Carlo integration”)
= forward-only message passing in a state-space model:

$$f(s_0, s_2, \dots, s_N, y_1, y_2, \dots, y_N) \triangleq f_A(s_0) \prod_{k=1}^N f_A(s_{k-1}, s_k) f_B(s_k, y_k),$$

where messages are represented by lists of samples.



$\tilde{\mu}_k$ is obtained from μ_{k-1} by **weighted** or **unweighted sampling**.
 μ_k is generated from $\tilde{\mu}_k$ by **importance sampling**.

MCMC

Algorithm

- 1 Choose an initial value \hat{x} .
- 2 Sample \hat{y} from $q(y|\hat{x})$.
- 3 Set

$$\hat{x} \triangleq \hat{y} \quad \text{with probability } p$$

where

$$p \triangleq \min \left\{ \frac{f(\hat{y})}{f(\hat{x})}, 1 \right\}$$

- 4 Iterate 2–3 a sufficient number of times.

MCMC

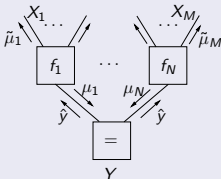
Message passing view

- 1 Select variable (equality constraint node) Y in FG of f .
- 2 Edge Y generates the message \hat{y}^{new} by sampling from $q(y|\hat{y})$.
- 3 Set $\hat{y} \triangleq \hat{y}^{\text{new}}$ with probability p where

$$p \triangleq \min \left\{ \frac{f(\hat{y}^{\text{new}})}{f(\hat{y})}, 1 \right\} \quad \text{with } f(y) \triangleq \frac{\mu_1(y) \dots \mu_N(y)}{\sum_y \mu_1(y) \dots \mu_N(y)}.$$

The message \hat{y} is broadcast to the neighboring nodes f_k .

- 4 Nodes f_k update outgoing messages $\tilde{\mu}$ by applying the SP rule with as incoming messages the samples \hat{y} and \hat{x}_ℓ .



Single value approximation

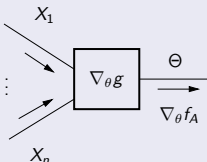
Integral-product rule evaluated by means of hard decision

$$\mu_{f \rightarrow Y}(y) \propto f(y, \hat{x}_1, \dots, \hat{x}_N),$$

where \hat{x}_k is a hard estimate of X_k , representing the message $\mu_{X_k \rightarrow f}$.

Gradient descent / sum-product

$$\nabla_{\theta} f_A(\theta) \propto \sum_{x_1, \dots, x_n} \nabla_{\theta} g(x_1, \dots, x_n, \theta) \cdot \prod_{\ell=1}^n \mu_{X_{\ell} \rightarrow g}(x_{\ell}).$$



Expectation Maximization: General problem

$$\theta_{\max} \triangleq \operatorname{argmax}_{\theta} f(\theta)$$

θ takes values in \mathbb{R} or \mathbb{R}^n

$$f(\theta) \triangleq \int_x f(x, \theta) dx$$

$\int_x g(x) dx$ stands for summation or integration.

In principle

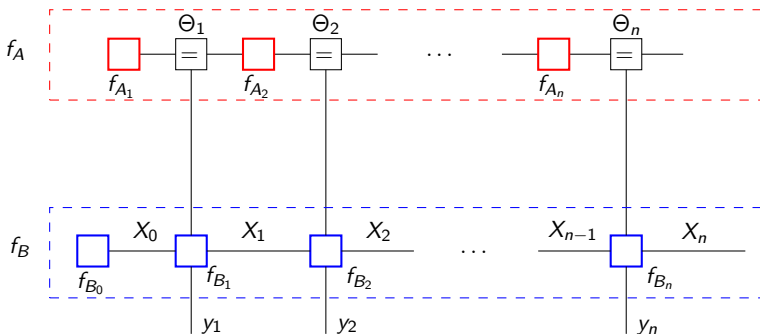
- 1 Determine $f(\theta)$ by sum-product message passing
- 2 $\theta_{\max} \triangleq \operatorname{argmax}_{\theta} f(\theta)$ by max-product message-passing

Often infeasible, since

- Sum-product rule may lead to intractable integrals
- Maximization step may be infeasible.

Parameter estimation in state-space model

$$f(x, \theta) = f_A(\theta_1) \prod_{k=1}^{n-1} f_A(\theta_k, \theta_{k+1}) \cdot f_B(x_0) \prod_{k=1}^n f_B(x_{k-1}, x_k, \theta_k, y_k)$$



Expectation Maximization

- 1 Make initial guess $\theta^{(0)}$
- 2 **Expectation** step

$$f^{(\ell)}(\theta) \triangleq \int_x f(x, \hat{\theta}^{(\ell)}) \log f(x, \theta) dx$$

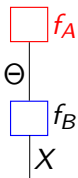
- 3 **Maximization** step

$$\theta^{(\ell+1)} \triangleq \underset{\theta}{\operatorname{argmax}} f^{(\ell)}(\theta)$$

- 4 **Repeat** 2–3 until convergence.

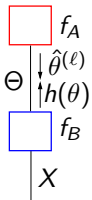
EM as message passing

$$f(x, \theta) \triangleq f_A(\theta) f_B(x, \theta)$$



EM as message passing (3)

$$f(x, \theta) \triangleq f_A(\theta) f_B(x, \theta)$$



Upwards message $h(\theta)$

$$h(\theta) = \frac{\int_x f_B(x, \hat{\theta}^{(\ell)}) \log f_B(x, \theta) dx}{\int_x f_B(x, \hat{\theta}^{(\ell)}) dx}$$

$$= E_{p_B}[\log f_B(x, \theta)]$$

$$p_B(x|\hat{\theta}^{(\ell)}) \triangleq \frac{f_B(x, \hat{\theta}^{(\ell)})}{\int_x f_B(x, \hat{\theta}^{(\ell)}) dx}$$

Downwards message $\hat{\theta}^{(\ell+1)}$

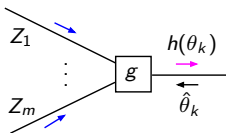
$$\hat{\theta}^{(\ell+1)} = \underset{\theta}{\operatorname{argmax}} (\log f_A(\theta) + h(\theta))$$

EM as message passing (4)

Remarks

- If $f_A(\theta)$ is **constant**, then normalization may be omitted.
- Message $h(\theta)$ is **not sum-product** message!
- f_A and f_B often have a **"nice" structure**.

EM as message passing (7)

h-messages

$$\begin{aligned}
 h(\theta_k) &= \gamma^{-1} \int_{\mathbf{z}} g(\mathbf{z}_1, \dots, \mathbf{z}_m, \hat{\theta}_k) \mu(\mathbf{z}_1) \dots \mu(\mathbf{z}_m) \log g(\mathbf{z}_1, \dots, \mathbf{z}_m, \theta_k) d\mathbf{z} \\
 &= \int_{\mathbf{z}} p(\mathbf{z}_1, \dots, \mathbf{z}_m | \hat{\theta}_k) \log g(\mathbf{z}_1, \dots, \mathbf{z}_m, \theta_k) d\mathbf{z} \\
 &= \mathbb{E}_{p(\mathbf{z}_1, \dots, \mathbf{z}_m | \hat{\theta}_k)} [\log g(\mathbf{z}_1, \dots, \mathbf{z}_m, \theta_k)]
 \end{aligned}$$

$$\begin{aligned}
 p(\mathbf{z}_1, \dots, \mathbf{z}_m | \hat{\theta}_k) &= \gamma^{-1} g(\mathbf{z}_1, \dots, \mathbf{z}_m, \hat{\theta}_k) \mu(\mathbf{z}_1) \dots \mu(\mathbf{z}_m) \\
 \gamma &= \int_{\mathbf{z}} g(\mathbf{z}_1, \dots, \mathbf{z}_m, \hat{\theta}_k) \mu(\mathbf{z}_1) \dots \mu(\mathbf{z}_m) d\mathbf{z}
 \end{aligned}$$

 $\mu(\mathbf{z}_k)$ are sum-product messages

Expectation Maximization: Properties

Theorem (Main property)

$$f(\hat{\theta}^{(k+1)}) \geq f(\hat{\theta}^{(k)}).$$

Corollary

The global maximum θ^{\max} of $f(\theta)$ is a fixed point of EM.

Theorem

The fixed points of EM are stationary points of $f(\theta)$.

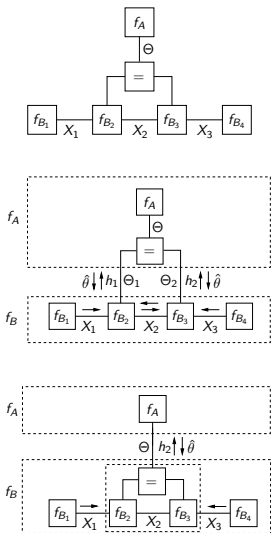
Theorem

A stationary point $\hat{\theta}^{\text{stat}}$ of f is a fixed point of EM, if $\bar{f}(\theta, \hat{\theta}^{\text{stat}})$ with

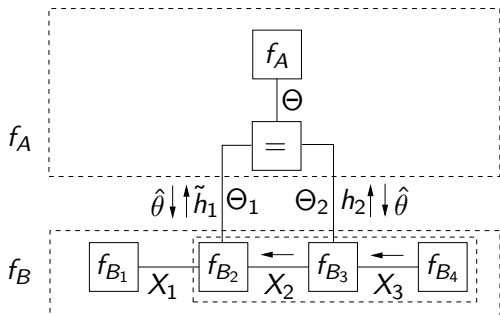
$$\bar{f}(\theta, \theta') \triangleq \sum_{x} f(x, \theta') \log f(x, \theta),$$

is concave in θ .

EM and compound nodes



Example



(Hybrid) EM: properties

Theorem (Cycle-free $f_B(x, \theta)$)

Assume that a factor graph of a global function $f(x, \theta) \triangleq f_A(\theta)f_B(x, \theta)$ is available whose subgraph $f_B(x, \theta)$ is **cycle-free**. The fixed points of a hybrid EM algorithm applied on that factor graph are **stationary points** of the marginal $f(\theta)$.

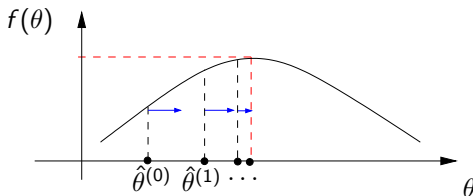
Theorem (Cyclic $f_B(x, \theta)$)

Assume that a factor graph of a global function $f(x, \theta) \triangleq f_A(\theta)f_B(x, \theta)$ is available (whose subgraph $f_B(x, \theta)$ may be **cycle-free or cyclic**). The fixed points of a (hybrid) EM algorithm applied on that factor graph are **stationary points** of the function $\hat{f}(\theta)$, defined as:

$$\log \hat{f}(\theta) \triangleq \log f_A(\theta) + \int_{-\infty}^{\theta} E_{b(x|\tilde{\theta})} \left[\nabla_{\theta} \log f_B(x, \tilde{\theta}) \right] d\tilde{\theta},$$

where the beliefs $b(\cdot|\theta)$ are computed by means of the sum-product messages available at convergence of the sum-product algorithm.

Steepest descent



Tries to solve

$$\hat{\theta} = \operatorname{argmax}_{\theta} f(\theta)$$

as follows

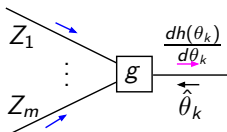
- 1 Choose some **initial guess** $\hat{\theta}^{(0)}$
- 2 **ITERATE**

$$\hat{\theta}^{(\ell+1)} = \hat{\theta}^{(\ell)} + \lambda \left. \frac{df(\theta)}{d\theta} \right|_{\theta=\hat{\theta}^{(\ell)}}$$

- 3 **UNTIL** convergence or available time is over

λ is a real positive number referred to as “step size” or “learning rate”

Gradient EM



$$\begin{aligned} \frac{dh(\theta_k)}{d\theta_k} &= \gamma^{-1} \sum_z g(z_1, \dots, z_m, \hat{\theta}_k) \mu(z_1) \dots \mu(z_m) \frac{d \log g(z_1, \dots, z_m, \theta_k)}{d\theta_k} dz, \\ &= \sum_z p(z_1, \dots, z_m | \hat{\theta}_k) \frac{d \log g(z_1, \dots, z_m, \theta_k)}{d\theta_k}, \\ &= E_{p(z_1, \dots, z_m | \hat{\theta}_k)} \left[\frac{d \log g(z_1, \dots, z_m, \theta_k)}{d\theta_k} \right]. \end{aligned}$$

Gradient EM: Properties

Theorem (Cycle-free $f_B(x, \theta)$)

Assume that a factor graph of a global function $f(x, \theta) \triangleq f_A(\theta)f_B(x, \theta)$ is available whose subgraph $f_B(x, \theta)$ is **cycle-free**. The fixed points of gradient EM applied on the graph of $f(x, \theta)$ are the **stationary points** of $f(\theta)$.

Theorem (Cyclic $f_B(x, \theta)$)

Assume that a factor graph of a global function $f(x, \theta) \triangleq f_A(\theta)f_B(x, \theta)$ is available (whose subgraph $f_B(x, \theta)$ may be **cycle-free or cyclic**). The fixed points of a gradient EM algorithm applied on that factor graph are the **stationary points** of the function $\hat{f}(\theta)$, defined as:

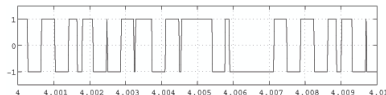
$$\log \hat{f}(\theta) \triangleq \log f_A(\theta) + \int_{-\infty}^{\theta} E_{b(x|\tilde{\theta})} \left[\nabla_{\theta} \log f_B(x, \tilde{\theta}) \right] d\tilde{\theta},$$

where the beliefs $b(\cdot|\theta)$ are computed by means of the sum-product messages available at convergence of the sum-product algorithm.

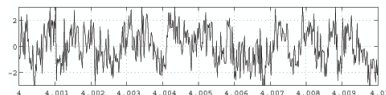
Problem statement

- Pseudo-noise signal X is transmitted over noisy channel, resulting in the noisy signal Y .
- The analog circuit estimates the signal X from the noisy signal Y .

Pseudo-noise signal X



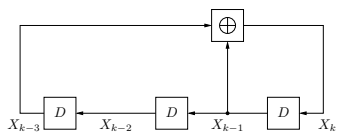
Received noisy signal Y



Applications

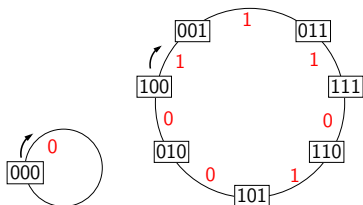
- Spread spectrum communication systems (CDMA, UWB)
- Positioning systems (GPS)

Pseudo-random sequence X generated by LFSR

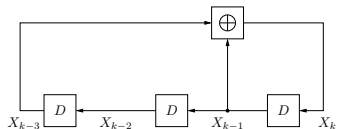


$$X = [\dots, X_{k-1}, X_k, X_{k+1}, \dots] \text{ with } X_k = X_{k-1} \oplus X_{k-3}$$

State diagram

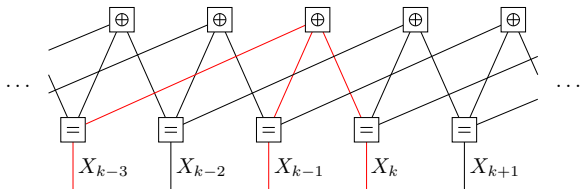


Pseudo-random sequence X generated by LFSR



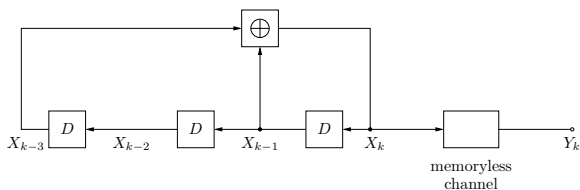
$$X = [\dots, X_{k-1}, X_k, X_{k+1}, \dots] \text{ with } X_k = X_{k-1} \oplus X_{k-3}$$

Representation as **factor graph**.



Synchronization task

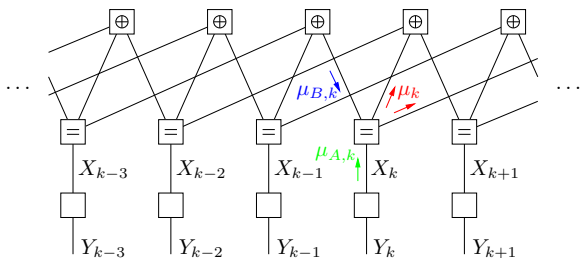
Based on the **noisy observation** Y of the sequence X , **estimate** the actual **state** of the source.



Approach:

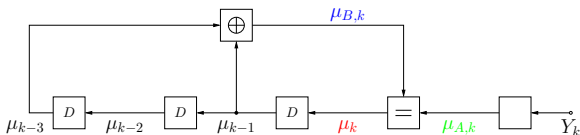
Use the **factor graph** to define a message-passing algorithm.

Forward-only message passing on the factor graph





Interpretation:

Filtering of the sequence Y with a **soft** version of the LFSR.



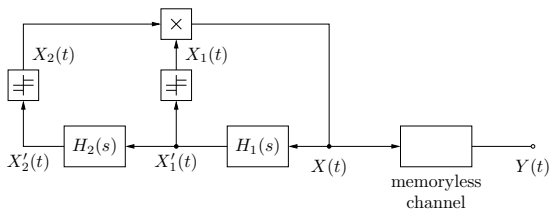
Reminder: SP for EQU and XOR-node

$$L \triangleq \log \frac{\mu(0)}{\mu(1)} \quad \Delta = \frac{\mu(0) - \mu(1)}{\mu(0) + \mu(1)}$$

 <p>$\delta[x - y]\delta[x - z]$</p>	$\begin{pmatrix} \mu_Z(0) \\ \mu_Z(1) \end{pmatrix} = \begin{pmatrix} \mu_X(0)\mu_Y(0) \\ \mu_X(0)\mu_X(1) \end{pmatrix}$ $L_Z = L_X + L_Y$ $\Delta_Z = \frac{\Delta_X + \Delta_Y}{1 + \Delta_X \Delta_Y}$
 <p>$\delta[x \oplus y \oplus z]$</p>	$\begin{pmatrix} \mu_Z(0) \\ \mu_Z(1) \end{pmatrix} = \begin{pmatrix} \mu_X(0)\mu_Y(0) + \mu_X(1)\mu_Y(1) \\ \mu_X(0)\mu_X(1) + \mu_X(1)\mu_X(0) \end{pmatrix}$ $\tanh(L_Z/2) = \tanh(L_X/2) \cdot \tanh(L_Y/2)$ $\Delta_Z = \Delta_X \Delta_Y$

Reminder: SP for EQU and XOR-node

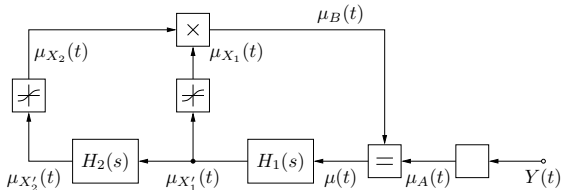
Signal Source



- **Delay elements** replaced by **linear filters**.
- Output of the filters $X_1'(t)$ and $X_2'(t) \in \mathbb{R}$.
- Introduction of **threshold functions** ($X_1(t), X_2(t)$ and $X(t) \in \{-1, +1\}$).
- **Multiplication** corresponds to **addition modulo 2**.

From Discrete-Time to Continuous-Time (2)

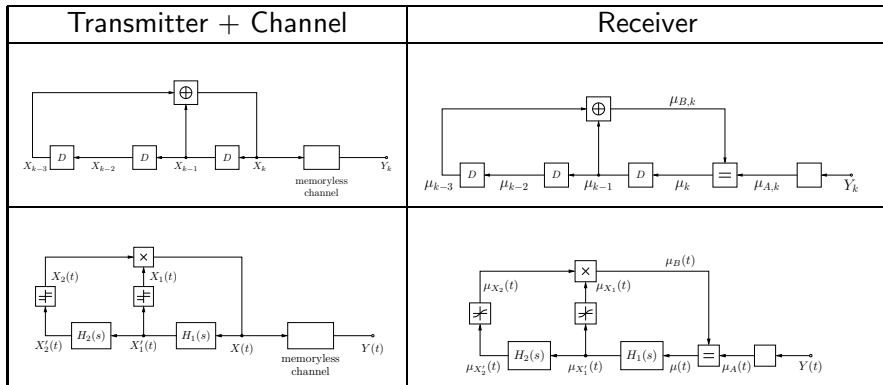
Synchronizing Circuit



A **soft version** of the signal source.

From Discrete-Time to Continuous-Time (3)

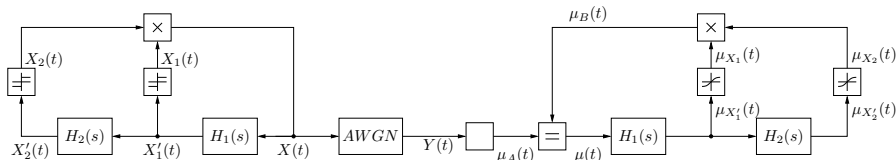
Overview



Demonstration System

Signals in the receiver are **pseudo probability functions** of the corresponding signals in the source

- **Discrete** variables represented as “pseudo-means” (Δ -representation)
e.g., $\tilde{E}[X(t)] = \mu_X(t) = \Pr[X(t) = +1] - \Pr[X(t) = -1]$
- **Continuous** variables ($X'_{1,2}$)
The pdf for $X'_{1,2}(t)$ is **assumed** to be **Gaussian** $\mathcal{N}(\mu_{X'_{1,2}}(t), \sigma_{1,2}^2)$.
 - Means $\mu_{X'_{1,2}}$ are **computed**
 - Variances $\sigma_{1,2}^2$ are fixed and set **manually**



Demonstration System (2)

Filters

- The **means** μ_X and $\mu_{X'_1}$ are filtered by $H_1(s)$ and $H_2(s)$.
Indeed, let $y(t) = [h \star x](t)$, then $E[y(t)] = [h \star E[x]](t)$.
- Remark: for computing the mean, the **variance is not needed!**

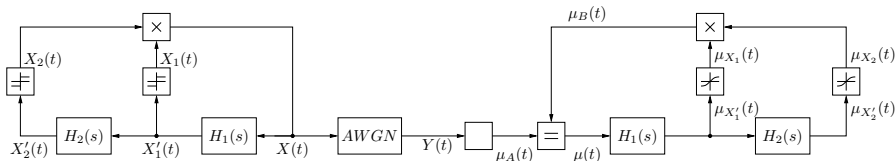
Soft-Thresholds:

$$\Pr[X_{1,2}(t) = +1] = \Pr[X'_{1,2}(t) \geq 0]$$

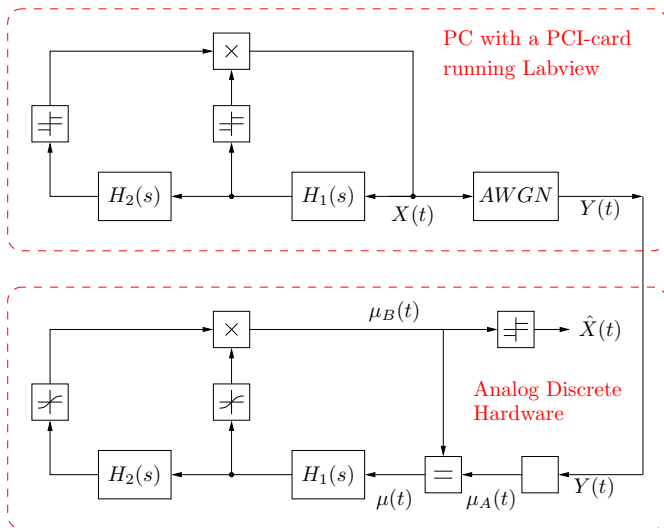
$$\Pr[X_{1,2}(t) = -1] = \Pr[X'_{1,2}(t) < 0]$$

$$\mu_{X_{1,2}}(t) = \Pr[X_{1,2}(t) = +1] - \Pr[X_{1,2}(t) = -1] = \operatorname{erf}\left(\frac{\mu_{X'_{1,2}}(t)}{\sqrt{2}\sigma_{1,2}}\right)$$

$$\mu_{X_{1,2}}(t) \approx \tanh\left(C \mu_{X'_{1,2}}(t)\right)$$



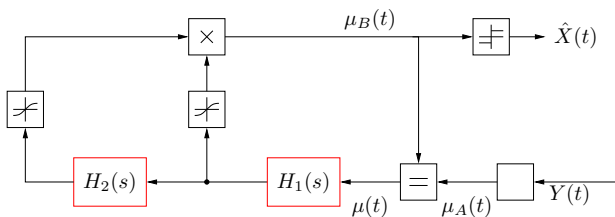
Demonstration System (3)



Demonstration System (4)

The Filters

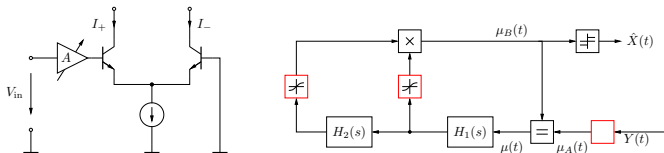
- $H_1(s)$: Butterworth Lowpass Filter, 5th order, $f_c = 1.6$ kHz
- $H_2(s)$: $4 \times H_1(s)$ in series (or $6 \times H_1(s)$ in series)



Demonstration System (5)

The Soft-Threshold Function, AWGN-Channel Estimation

Differential pair with the gain A as an adjustable parameter

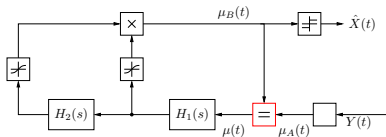
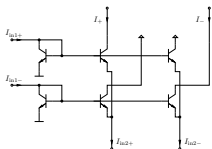


$$\log \frac{\mu_A(0)(t)}{\mu_A(1)(t)} = \log \frac{e^{-\frac{(Y(t)-1)^2}{2\sigma^2}}}{e^{-\frac{(Y(t)+1)^2}{2\sigma^2}}} = \frac{2Y(t)}{\sigma^2}$$

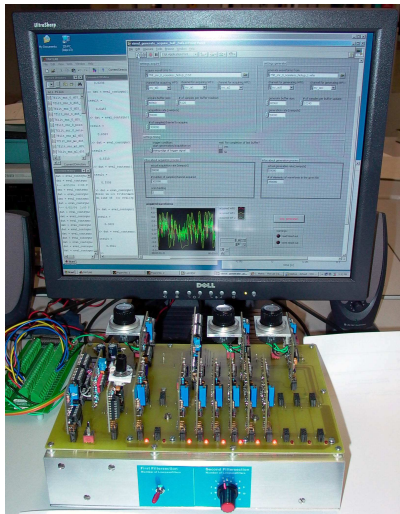
Demonstration System (6)

The Equality Constraint Gate

Forward-only EQU-Softgate



Demonstration System (8)

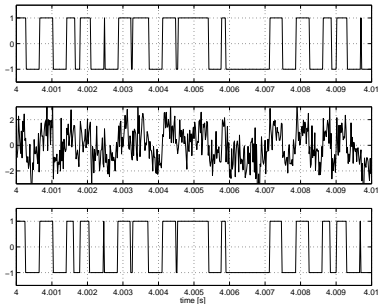


Example of a sequence at SNR = 0 dB

Sampling rate: 50 kHz, 500 samples shown

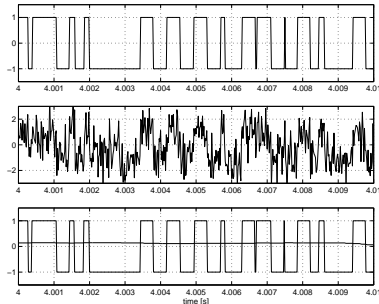
$$H_2(s): 4 \times H_1(s)$$

sequence-length: 361 samples



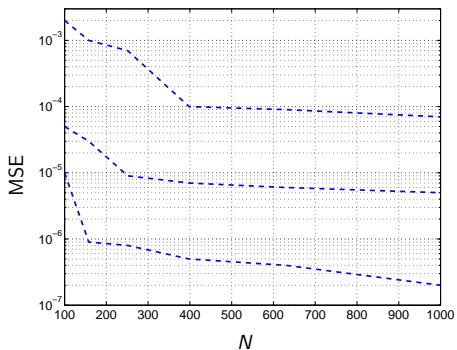
$$H_2(s): 6 \times H_1(s)$$

1'707 samples



Results

Results for σ_W^2 ($\sigma_U^2 = 0.1$; $\sigma_W^2 = 0.001, 0.01, 0.1$)

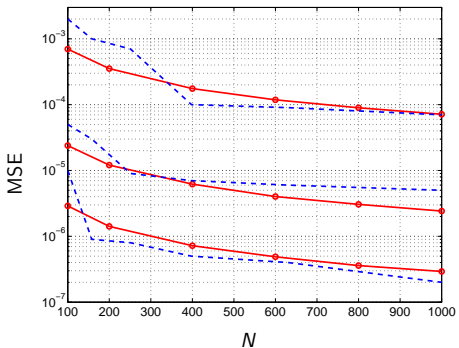


Estimation algorithm by Sascha Korl.

Does the algorithm perform well?

Results

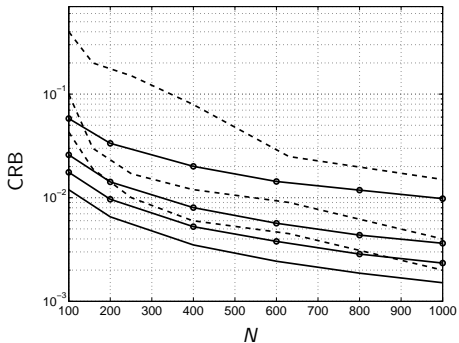
Results for σ_W^2 ($\sigma_U^2 = 0.1$; $\sigma_W^2 = 0.001, 0.01, 0.1$)



Estimation algorithm by Sascha Korl.

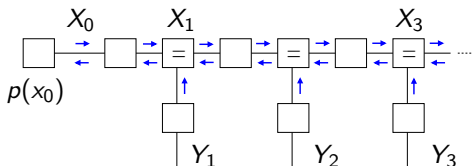
Results

Results for a ($\sigma_U^2 = 0.1$);



Standard CRB with **unknown** σ_U^2 and σ_W^2 (solid) for $\sigma_W^2 = 0.1/0.01/0.001$;
MSE of algorithm by S. Korl (dashed);
Standard CRB for a with **known** $\sigma_W^2 = 0$.

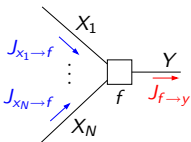
BCRB from information matrix of joint pdf



- The BCRBs of estimation in cycle-free graphical models can be computed efficiently by **message passing**.
- Messages are **matrices**.
- Messages are updated at each node according to specific **update rules**.
- The BCRBs are computed by **combining** those messages.

BCRB from information matrix of joint pdf (2)

Differentiable node function



$$J_{f \rightarrow y}^{-1}(Y) = \left(\begin{bmatrix} J_{X_1 \rightarrow f}(X_1) + E[-\Delta_{X_1}^{X_1} \log f] & \dots & E[-\Delta_{X_1}^{X_N} \log f] & E[-\Delta_{X_1}^Y \log f] \\ \vdots & \dots & \dots & \vdots \\ E[-\Delta_{X_N}^{X_1} \log f] & \dots & J_{X_N \rightarrow f}(X_N) + E[-\Delta_{X_N}^{X_N} \log f] & E[-\Delta_{X_N}^Y \log f] \\ E[-\Delta_{X_N}^{X_1} \log f] & \dots & E[-\Delta_{X_N}^Y \log f] & E[-\Delta_{X_N}^Y \log f] \end{bmatrix}^{-1} \right)_{N+1, N+1}$$

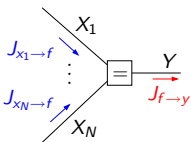
with $\Delta_{X_i}^{X_j} \triangleq \nabla_{X_i} \nabla_{X_j}^T$

Remarks

- Expectations $E[\Delta_{X_i}^{X_j} \log f]$ supposed to be **well-defined**.
- They can **easily** be computed **numerically**.
- Rows and corresponding columns can be **exchanged**.

BCRB from information matrix of joint pdf (3)

Equality constraint node



$$J_{f \rightarrow y} = \sum_{i=1}^N J_{X_i \rightarrow f}$$

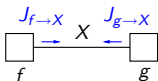
Terminal node



$$J_{f \rightarrow X} = -E[\Delta_X^X \log f]$$

PCRB

$$J_{\text{tot}} = J_{f \rightarrow X} + J_{g \rightarrow X}.$$



Kernels from probability measures (2)

Probabilistic kernel

$$\kappa(\hat{y}_i, \hat{y}_j) \triangleq \sum_x p(\hat{y}_i, x | \hat{\theta}) p(\hat{y}_j, x | \hat{\theta}),$$

with the parameters $\hat{\theta}$ are obtained from the whole data set \mathcal{D} , e.g., by ML-estimation:

$$\begin{aligned} \hat{\theta}^{\text{ML,tot}} &\triangleq \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^N p(\hat{y}_i | \theta) \\ &= \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^N \sum_x p(\hat{y}_i, x | \theta). \end{aligned}$$

Kernels from probability measures (3)

Product kernel [Jebara et al., 2004]

The product-kernel is computed as follows:

$$\kappa(\hat{y}_i, \hat{y}_j) \triangleq \sum_y p(y|\hat{y}_i)p(y|\hat{y}_j),$$

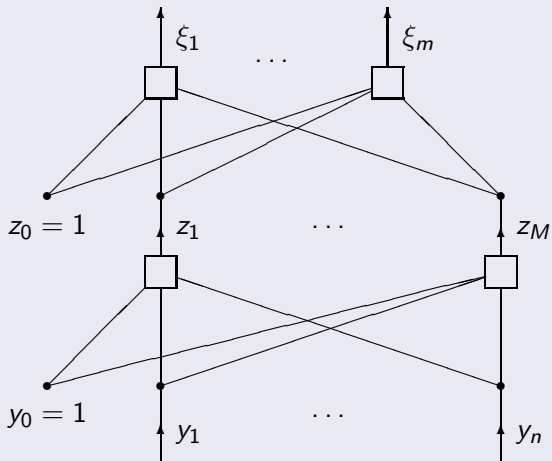
with

$$p(y|\hat{y}_i) \triangleq \sum_x p(y|x, \hat{\theta})p(x|\hat{\theta}, \hat{y}_i),$$

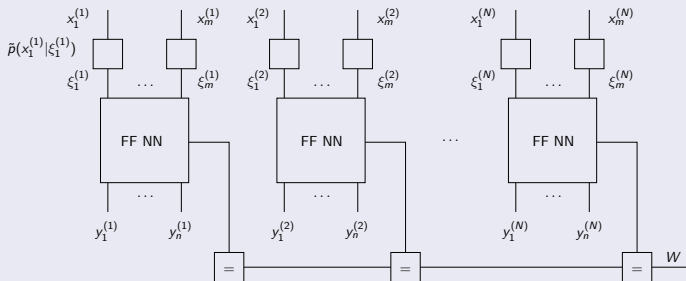
where the parameters $\hat{\theta}$ is estimated by means of the sample \hat{y}_i , e.g., by ML estimation:

$$\begin{aligned} \hat{\theta}^{\text{ML}} &\triangleq \operatorname{argmax}_{\theta} p(\hat{y}_i|\theta) \\ &= \operatorname{argmax}_{\theta} \sum_x p(\hat{y}_i, x|\theta). \end{aligned}$$

Feed-forward neural network

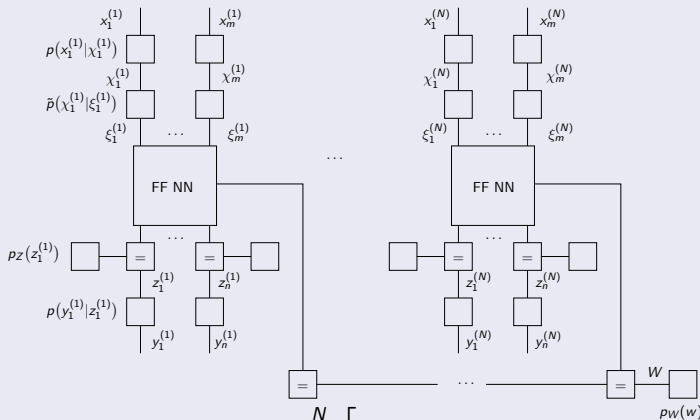


Feed-forward neural network (2)



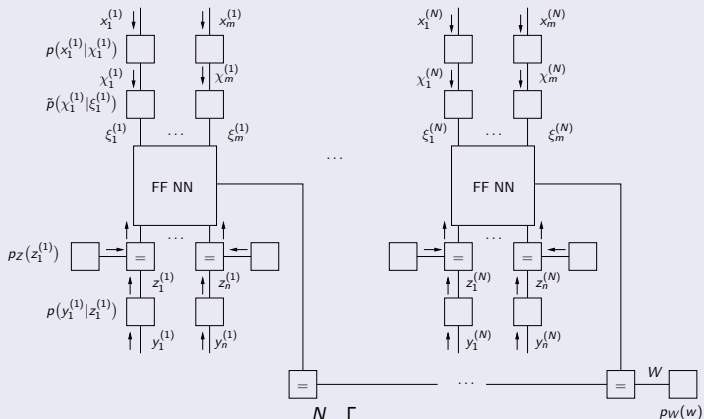
$$\begin{aligned}
 p(x, \xi | y, w) &\triangleq \prod_{\ell=1}^N f(\xi^{(\ell)}, y^{(\ell)}, w) \prod_{k=1}^m \tilde{p}(x_k^{(\ell)} | \xi_k^{(\ell)}) \\
 &= \prod_{\ell=1}^N \delta(\xi^{(\ell)} - \xi(y^{(\ell)}, w)) \prod_{k=1}^m \tilde{p}(x_k^{(\ell)} | \xi_k^{(\ell)}).
 \end{aligned}$$

Feed-forward neural network: additional nodes



$$p(x, \xi, z, y, w) \triangleq p_Z(z) p_W(w) \prod_{i=1}^N \left[\delta(\xi^{(i)} - \xi(z^{(i)}, w)) \cdot \left(\prod_{j=1}^m \tilde{p}(x_j^{(i)} | \chi_j^{(i)}) p(\chi_j^{(i)} | \xi_j^{(i)}) \right) \left(\prod_{j=1}^n p(y_j^{(i)} | z_j^{(i)}) \right) \right].$$

Feed-forward neural network: pre-processing



$$p(x, \xi, z, y, w) \triangleq p_Z(z) p_W(w) \prod_{i=1}^N \left[\delta(\xi^{(i)} - \xi(z^{(i)}, w)) \cdot \left(\prod_{j=1}^m \tilde{p}(x_j^{(i)} | \chi_j^{(i)}) p(\chi_j^{(i)} | \xi_j^{(i)}) \right) \left(\prod_{j=1}^n p(y_j^{(i)} | z_j^{(i)}) \right) \right].$$

Capacity of memoryless channel

Definition

$$C \triangleq \sup_{p(x)} \int_x \int_y p(x)p(y|x) \log \frac{p(y|x)}{p(y)} dx dy \triangleq \sup_{p(x)} I(X; Y)$$

with $p(y) \triangleq \int_x p(x)p(y|x) dx$.

Channel Coding Theorem

C = **highest rate** at which information can be sent over the channel $p(y|x)$ with **arbitrarily low** P_e .

Two Blahut-Arimoto-type algorithms

Accelerated Blahut-Arimoto algorithm

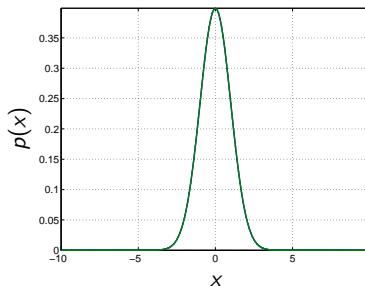
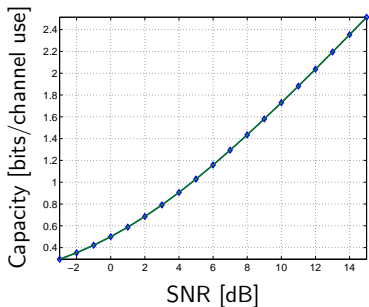
$$p^{(k)}(x) = \frac{1}{Z^{(k)}} p^{(k-1)}(x) \exp \left(\mu^{(k)} D \left(p(y|x) \| p^{(k-1)}(y) \right) \right)$$

Natural-gradient based algorithm

$$p^{(k)}(x) = p^{(k-1)}(x) \left[1 + \mu^{(k)} \left(D \left(p(y|x) \| p^{(k-1)}(y) \right) - I^{(k-1)} \right) \right]$$

Results: Gaussian channel with $E[X^2] \leq P = 1$

$$C = \frac{1}{2} \log_2 \left(1 + \frac{P}{\sigma_0^2} \right)$$



Results: Gaussian channel with $0 \leq X \leq 1$

Model for **free-space optical** communications channel

- Transmitter: light emitting diode (LED) or laser diode (LD)
- Signal modulated on optical intensity (ON/OFF keying)
- Direct line-of-sight path is dominant
- Noise source = ambient light
- Peak power constraint due to eye safety and potential thermal skin damage

